Sinuous Vermin 1



Creature — Rat Horror

3: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

As long as Sinuous Vermin is monstrous, it has menace. *(It can't be blocked except by two or more creatures.)*

2/2

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PZ2 • EN Jason Kang

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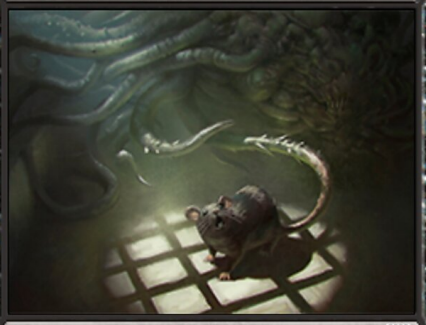
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