Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast

Pip-Boy 3000 1



Artifact — Equipment

Whenever equipped creature attacks, choose one —
- *Sort Inventory* — Draw a card, then discard a card.
- *Pick a Perk* — Put a +1/+1 counter on that creature.
- *Check Map* — Untap up to two target lands.

Equip 2

R 0140
PIP • EN Mirko Failoni
©2024 BSW
™ & © 2024 Wizards of the Coast