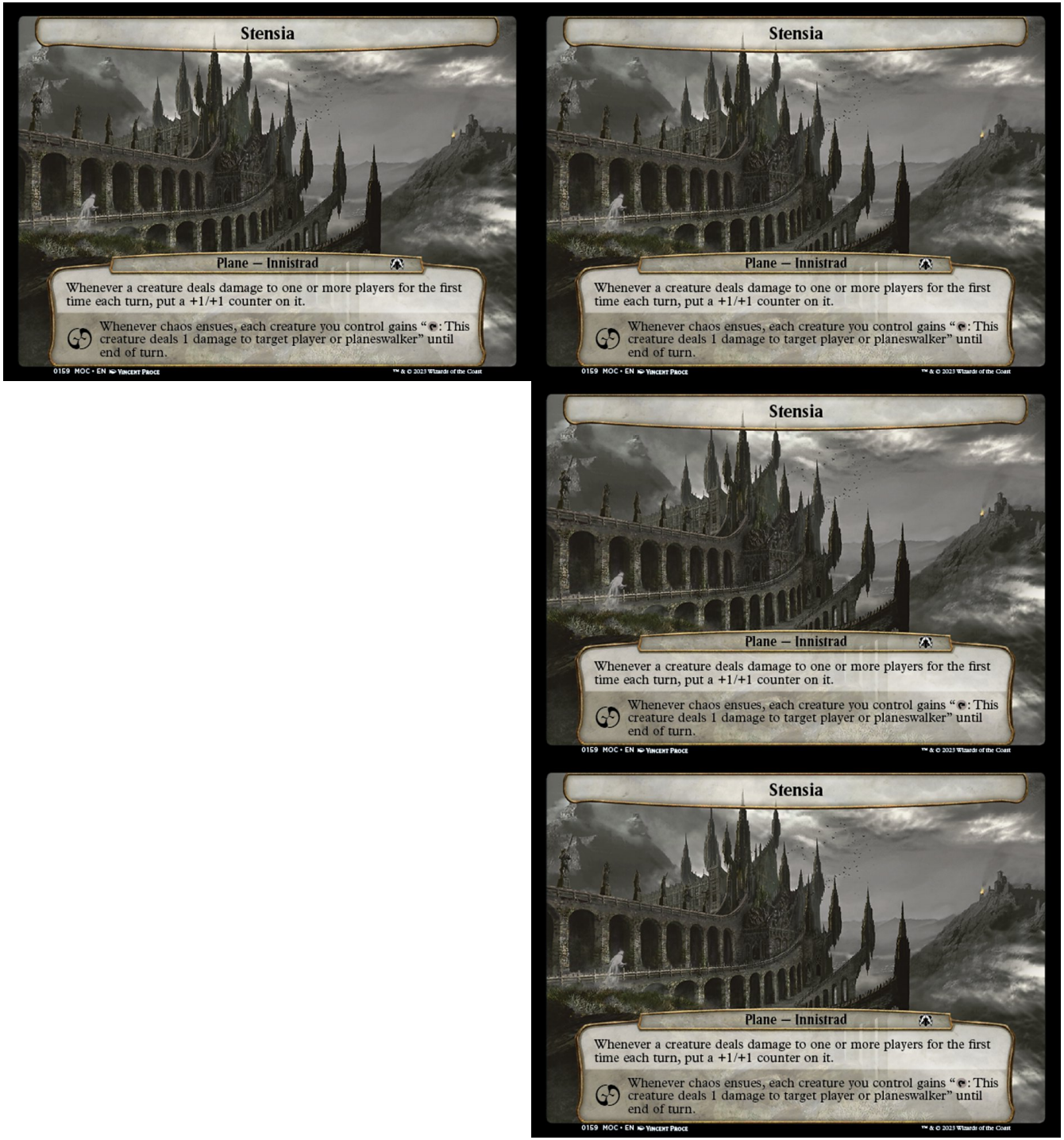

Stensia
Plane — Innistrad
Whenever a creature deals damage to one or more players for the first time each turn, put a +1/+1 counter on it.
Whenever chaos ensues, each creature you control gains "{T}: This creature deals 1 damage to target player or planeswalker" until end of turn.
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