
Bloodhall Priest
2
Creature — Vampire Cleric
Whenever Bloodhall Priest enters the battlefield or attacks, if you have no cards in hand, Bloodhall Priest deals 2 damage to target creature or player.
Madness 1 (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)
4/4
181/205 R
EMN • EN
Mark Winters
™ & © 2016 Wizards of the Coast