Restless Vinestalk



Land

Restless Vinestalk enters the battlefield tapped.

{T}: Add {G} or {U}.

{3}{G}{U}: Until end of turn, Restless Vinestalk becomes a 5/5 green and blue Plant creature with trample. It's still a land.

Whenever Restless Vinestalk attacks, up to one other target creature has base power and toughness 3/3 until end of turn.

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Restless Vinestalk

Land

Restless Vinestalk enters the battlefield tapped.

{T}: Add {G} or {U}.

{3}{G}{U}: Until end of turn, Restless Vinestalk becomes a 5/5 green and blue Plant creature with trample. It's still a land.

Whenever Restless Vinestalk attacks, up to one other target creature has base power and toughness 3/3 until end of turn.

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