Flying Carpet 4



Artifact

2, {T}: Target creature gains flying until end of turn. If that creature is put into any graveyard this turn, bury Flying Carpet.

Illus. Mark Tedin

©1997 Wizards of the Coast, Inc. All rights reserved.

Flying Carpet 4



Artifact

2, {T}: Target creature gains flying until end of turn. If that creature is put into any graveyard this turn, bury Flying Carpet.

Illus. Mark Tedin

©1997 Wizards of the Coast, Inc. All rights reserved.

Flying Carpet 4



Artifact

2, {T}: Target creature gains flying until end of turn. If that creature is put into any graveyard this turn, bury Flying Carpet.

Illus. Mark Tedin

©1997 Wizards of the Coast, Inc. All rights reserved.

Flying Carpet 4



Artifact

2, {T}: Target creature gains flying until end of turn. If that creature is put into any graveyard this turn, bury Flying Carpet.

Illus. Mark Tedin

©1997 Wizards of the Coast, Inc. All rights reserved.