A Mysterious Creature



Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature



Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature



Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature



Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast

A Mysterious Creature

Creature

You can cover a face-down creature with this reminder card. A face-down creature that was cloaked or cast with disguise has ward 2. (Whenever that creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 2.)

2/2

H 0008
ACR • EN
Allen Morris

© Ubisoft
™ & © 2024 Wizards of the Coast