Viridian Shaman 2G



Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383

Viridian Shaman 2G

Creature — Elf Shaman X

When Viridian Shaman comes into play, destroy target artifact.

She stands as a living symbol of the natural world and an enemy of the forces that threaten it.

Scott M. Fischer 2/2

™ & © 1993-2007 Wizards of the Coast, Inc. 308/383