Spindrift Drake



Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1

Spindrift Drake

Summon Drake

Flying

During your upkeep, pay 💧 or sacrifice Spindrift Drake.

Sea brine for blood, washing foam for laughter.

Illus. Anthony S. Waters

© 1998 Wizards of the Coast, Inc.

2/1