

Archpriest of Iona



Creature — Human Cleric



Archpriest of Iona's power is equal to the number of creatures in your party.
(Your party consists of up to one each of Cleric, Rogue, Warrior, and Wizard.)

At the beginning of combat on your turn, if you have a full party, target creature gets +1/+1 and gains flying until end of turn.

★/2

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