

Myr Battlesphere 7



Artifact Creature — Myr Construct

When Myr Battlesphere enters the battlefield, create four 1/1 colorless Myr artifact creature tokens.

Whenever Myr Battlesphere attacks, you may tap X untapped Myr you control. If you do, Myr Battlesphere gets +X/+0 until end of turn and deals X damage to the player or planeswalker it's attacking.

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The illustration depicts a massive, dark, spherical Myr Battlesphere in the center, composed of many smaller, intricate mechanical parts. It is surrounded by several smaller Myr constructs, including a large, multi-limbed mechanical creature in the foreground and several flying Myr constructs in the background. The scene is set against a dark, fiery red and orange background, suggesting a battle or a volcanic environment.

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Myr Battlesphere 7



The illustration depicts a massive, spherical Myr Battlesphere, a complex structure of dark, metallic-looking segments with numerous small, circular openings. It is surrounded by several smaller Myr constructs, including a large, horned Myr Knight in the foreground and several smaller Myr Scouts in the background. The scene is set against a dark, fiery red and orange background, suggesting a battle environment.

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The illustration depicts a massive, spherical Myr Battlesphere, a complex structure of dark, metallic-looking segments with numerous small, circular openings. It is surrounded by several smaller Myr constructs, including a large, horned Myr Knight in the foreground and several smaller Myr Scouts in the background. The scene is set against a dark, fiery red and orange background, suggesting a battle environment.

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The image shows a Magic: The Gathering card for 'Myr Battlesphere'. The card has a blue and white border. At the top, the name 'Myr Battlesphere' is written in a stylized font, followed by a blue mana cost of 7. The central illustration depicts a massive, dark, spherical construct composed of many smaller, mechanical-looking parts. It has several large, white, claw-like appendages. In the foreground, a smaller, more detailed mechanical creature, a Myr Construct, is shown attacking the battlesphere with a large, red, mechanical arm. The background is a dark, smoky landscape with a red, fiery sky. In the bottom left corner, the text '202/312 R CM2 • EN' is visible, followed by 'FRANZ VOHWINKEL'. In the bottom right corner, there is a small circular logo with a blue and white design, and the text '™ & © 2018 Wizards of the Coast'. The card's type line, 'Artifact Creature — Myr Construct', is written in a bold, black font. Below the type line, the card's abilities are written in a black font. The card's number, '4/7', is displayed in a large, white font in the bottom right corner.

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Artifact Creature — Myr Construct 4/7

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Myr Battlesphere

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The illustration depicts a massive, dark, spherical Myr Battlesphere composed of numerous smaller, interconnected mechanical units. It is surrounded by a swarm of smaller Myr constructs, including flying units and a large, multi-limbed mechanical creature in the foreground. The background is a fiery, orange-red sky with dark, swirling clouds.

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The illustration depicts a massive, dark, spherical construct composed of numerous smaller, intricate mechanical parts and gears. It has a menacing, multi-eyed appearance. In the foreground, a large, metallic, beetle-like creature with a red and black body is attacking the base of the sphere. Another similar creature is visible on the right, also engaged in combat. The background is a fiery, orange-red sky with silhouettes of other flying creatures.

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