Hammer of Ruin 2



Artifact — Equipment

Equipped creature gets +2/+0.

Whenever equipped creature deals combat damage to a player, you may destroy target Equipment that player controls.

Equip 2 (2: Attach to target creature you control. Equip only as a sorcery.)

By hammer forged, and by hammer undone.

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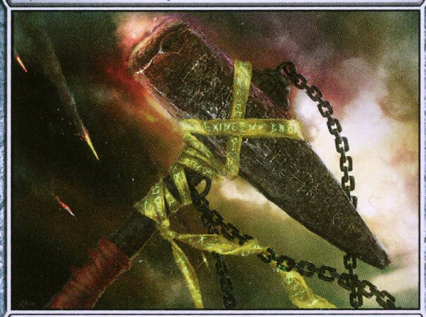
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