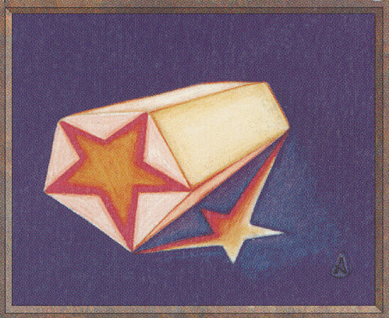
Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

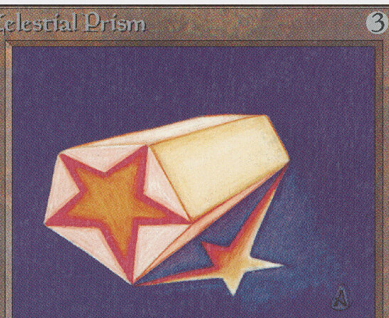
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

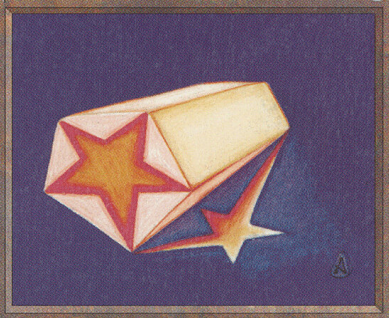
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

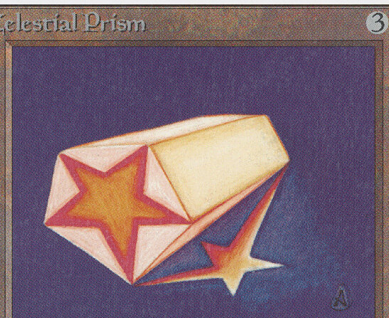
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

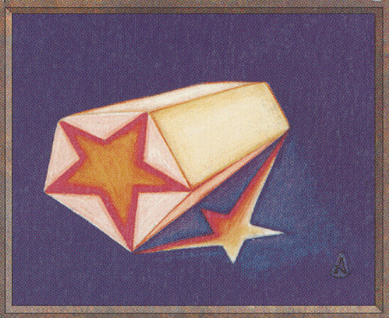
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

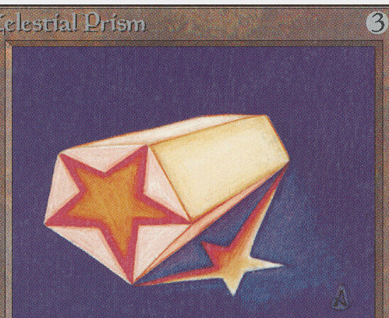
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

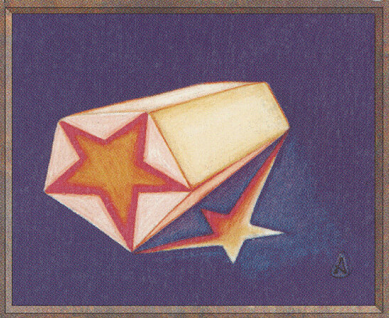
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

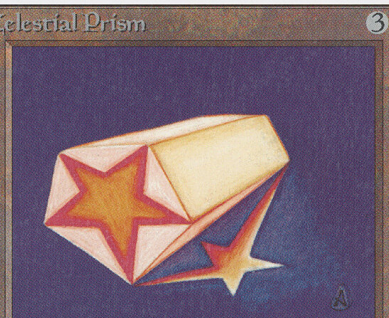
Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3



Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber

Celestial Prism 3

Mono Artifact

2: Provides 1 mana of any color. This use can be played as an interrupt.

Illus. © Amy Weber