
Iron Man Armor
3
Artifact — Equipment
When this Equipment enters, attach it to target creature you control.
Equipped creature gets +2/+1 and has flying.
2: If this Equipment isn't a creature, it becomes a 0/0 Construct Hero artifact creature with flying and "This creature gets +1/+1 for each artifact you control" until end of turn.
Equip 2
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MSH • EN Javier Charro
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