Walking Wall 4



Artifact Creature

Counts as a wall
3: Walking Wall gets +3/–1 until end of turn and can attack this turn. Walking Wall cannot attack the turn it comes under your control. Use this ability only once a turn.
"The fortress is not what it seems."
—Arcum Dagsson, Soldevi Machinist

Illus. Anthony Waters
© 1995 Wizards of the Coast, Inc. All rights reserved.
0/6

Walking Wall 4



Artifact Creature

Counts as a wall
3: Walking Wall gets +3/–1 until end of turn and can attack this turn. Walking Wall cannot attack the turn it comes under your control. Use this ability only once a turn.
"The fortress is not what it seems."
—Arcum Dagsson, Soldevi Machinist

Illus. Anthony Waters
© 1995 Wizards of the Coast, Inc. All rights reserved.
0/6

Walking Wall 4



Artifact Creature

Counts as a wall
3: Walking Wall gets +3/–1 until end of turn and can attack this turn. Walking Wall cannot attack the turn it comes under your control. Use this ability only once a turn.
"The fortress is not what it seems."
—Arcum Dagsson, Soldevi Machinist

Illus. Anthony Waters
© 1995 Wizards of the Coast, Inc. All rights reserved.
0/6

Walking Wall 4



Artifact Creature

Counts as a wall
3: Walking Wall gets +3/–1 until end of turn and can attack this turn. Walking Wall cannot attack the turn it comes under your control. Use this ability only once a turn.
"The fortress is not what it seems."
—Arcum Dagsson, Soldevi Machinist

Illus. Anthony Waters
© 1995 Wizards of the Coast, Inc. All rights reserved.
0/6