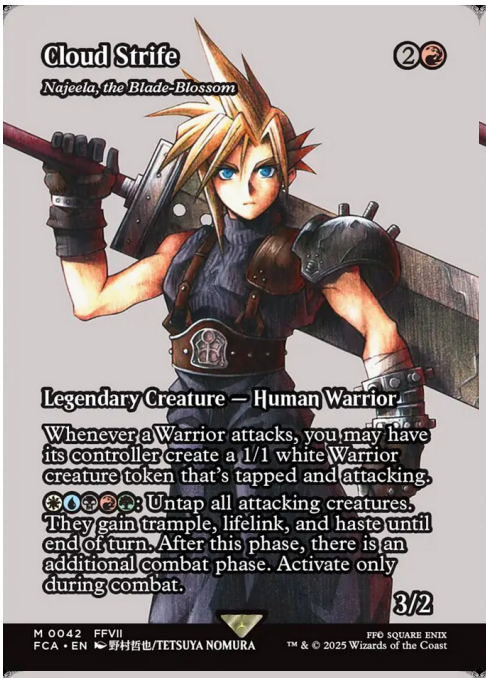
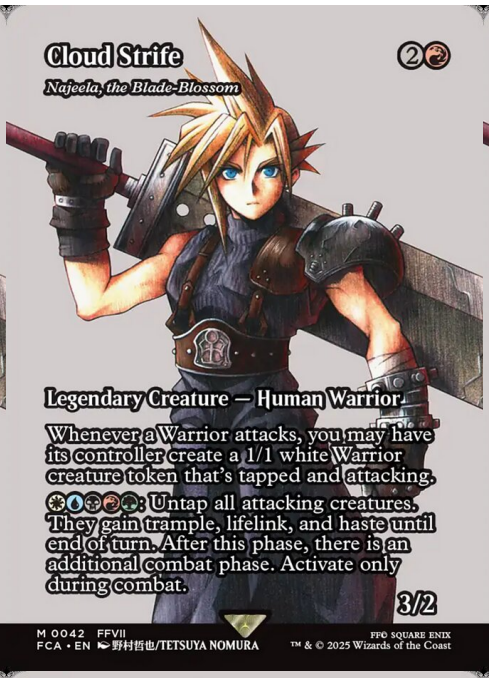
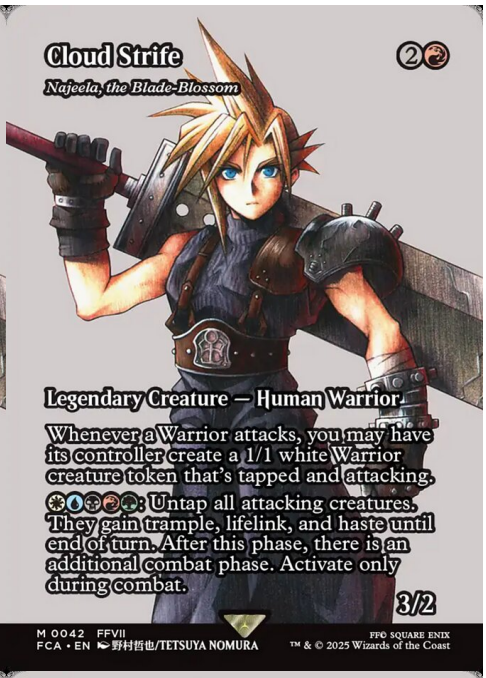
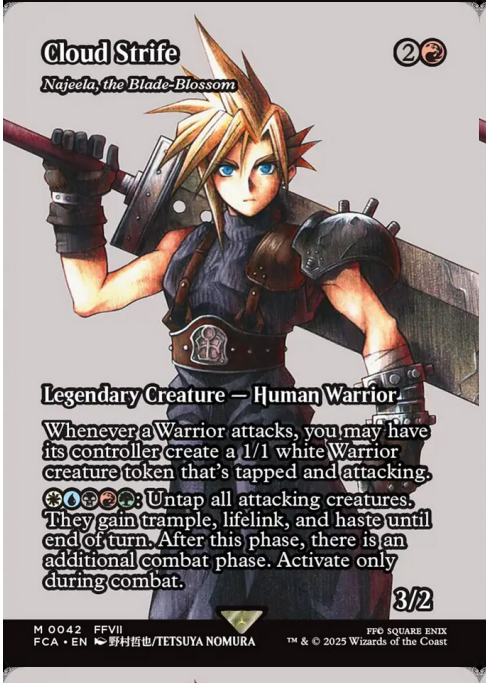
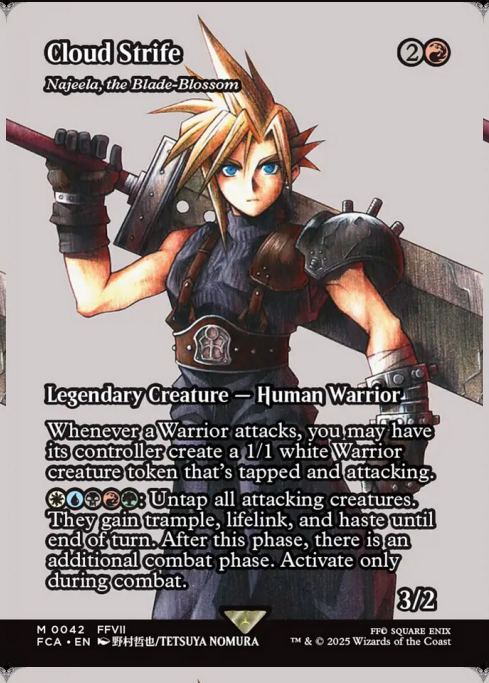
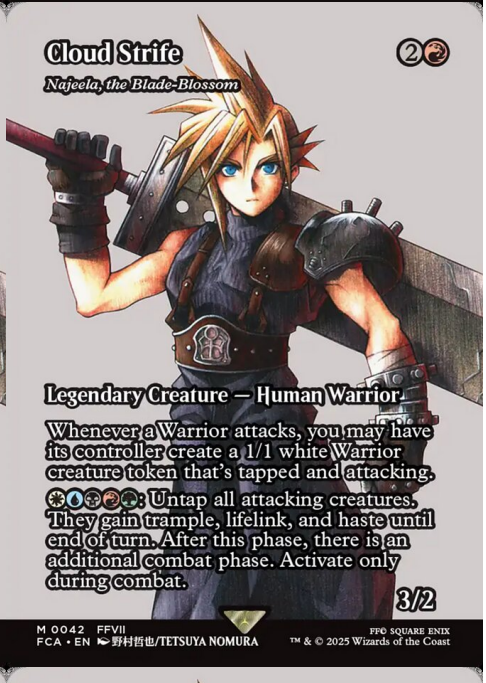
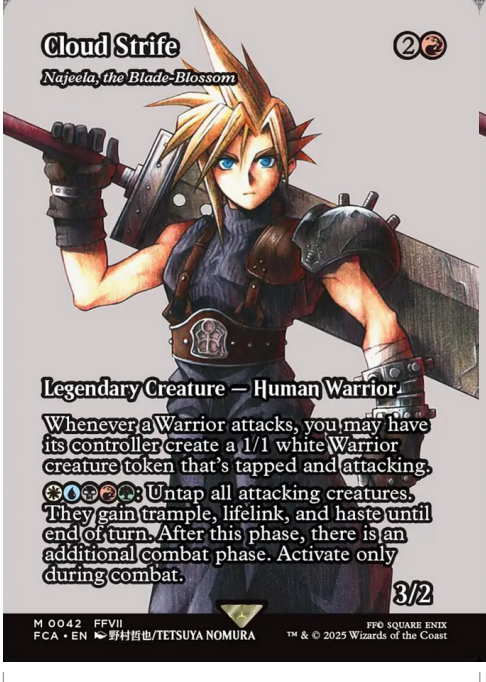
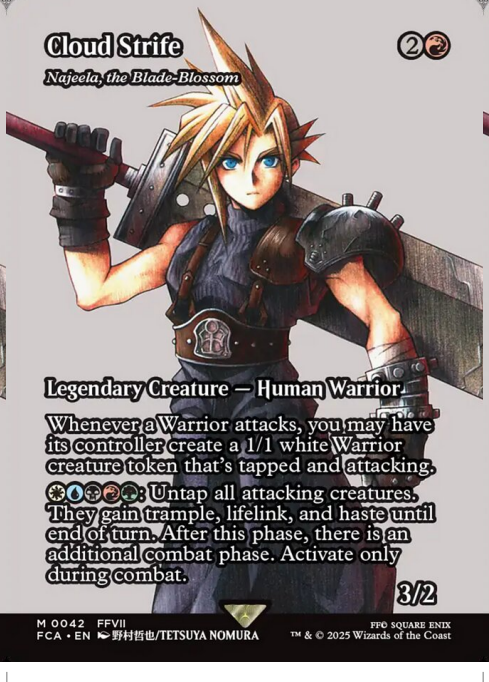
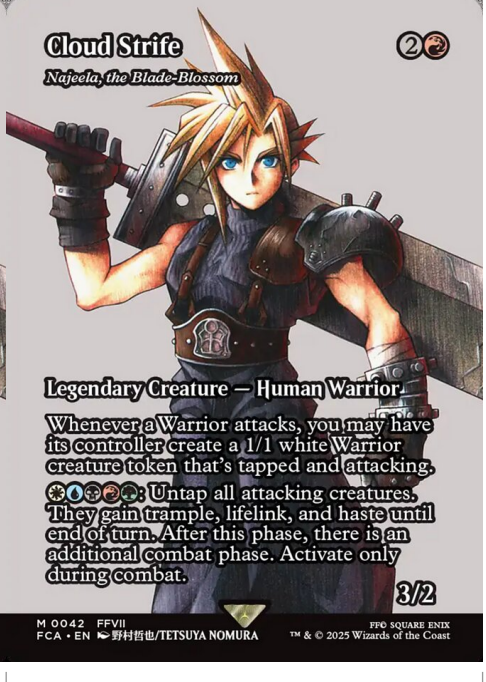
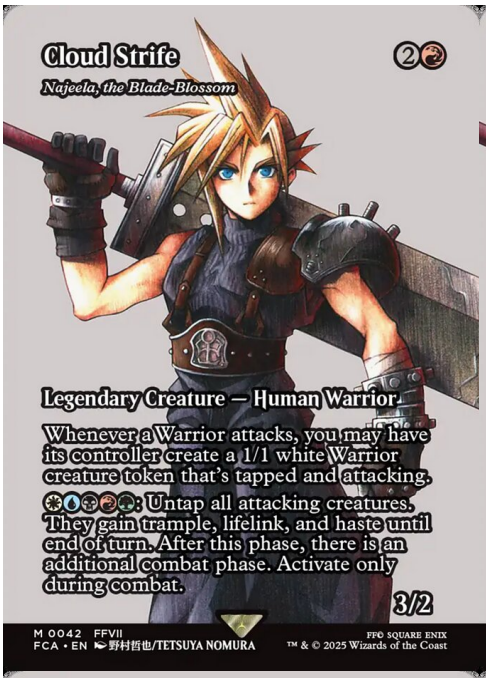
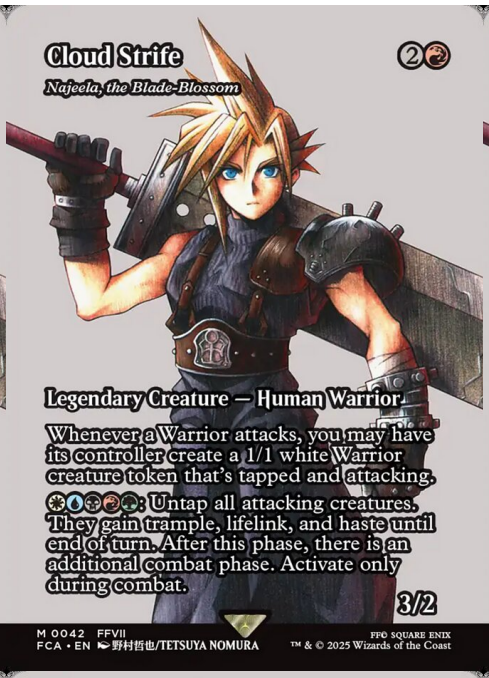
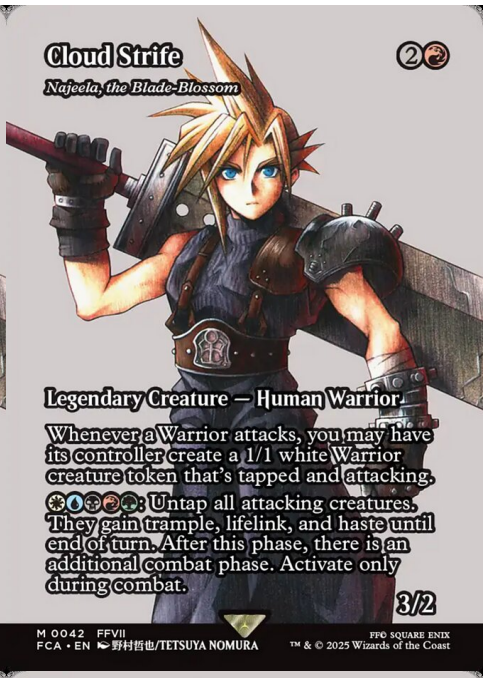
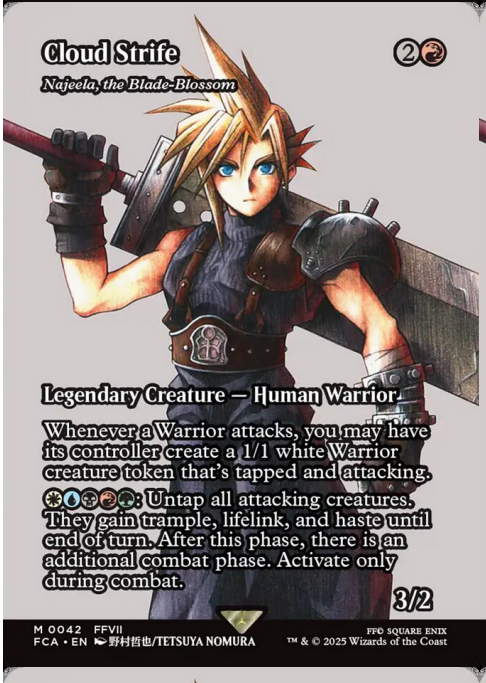
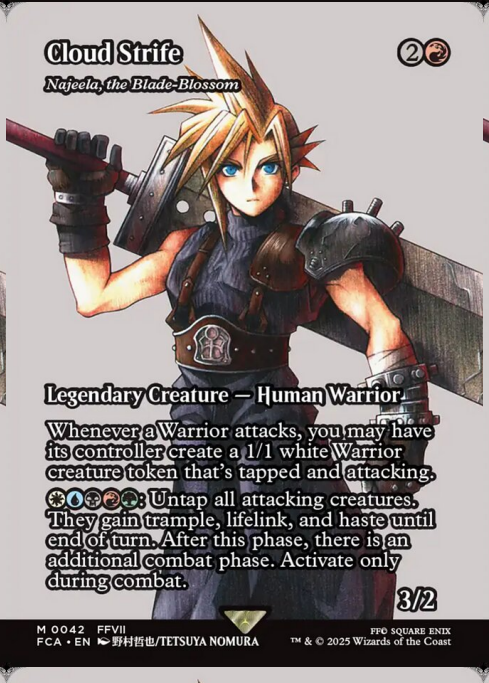
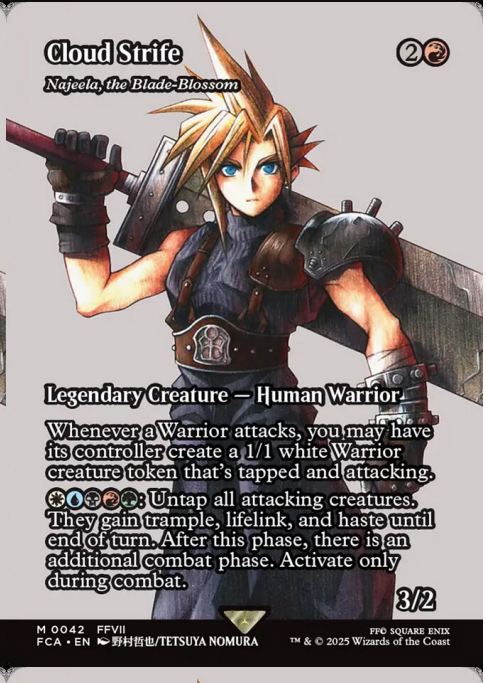
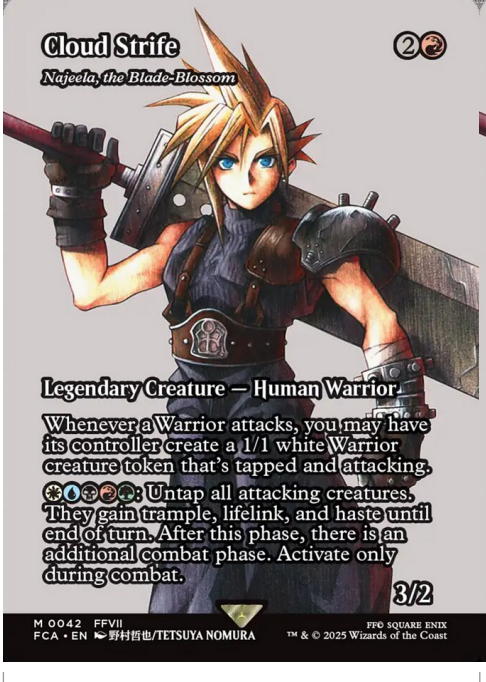
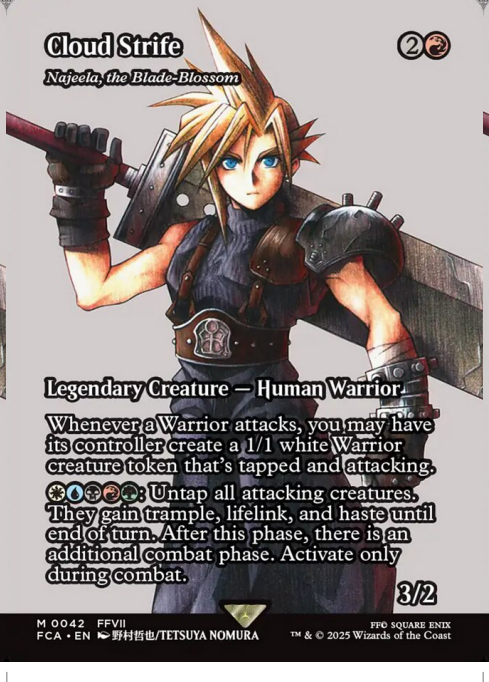
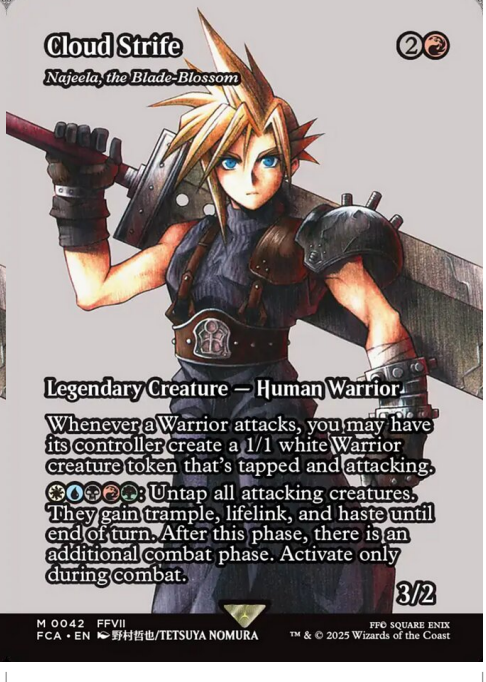
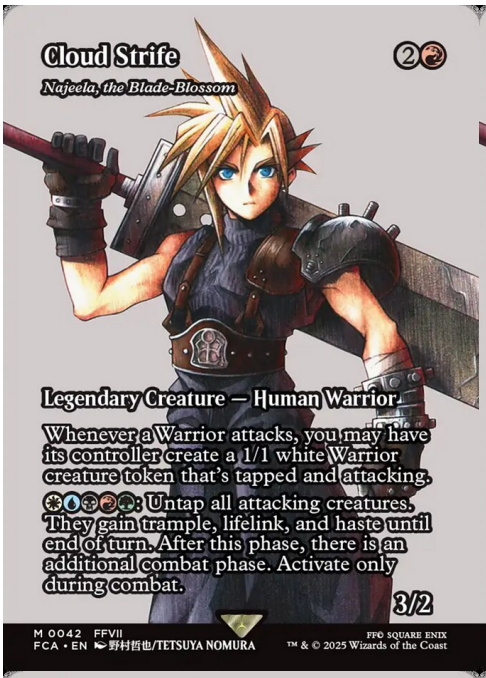
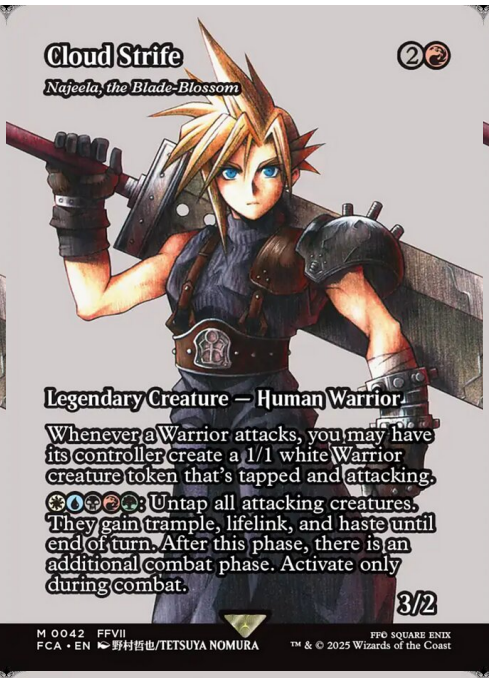
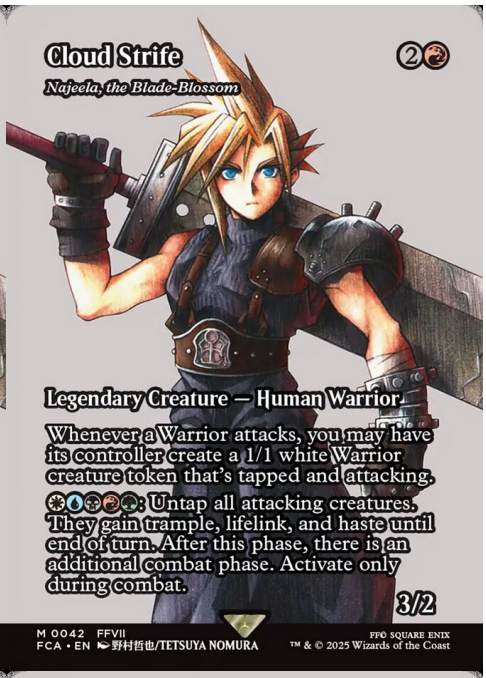
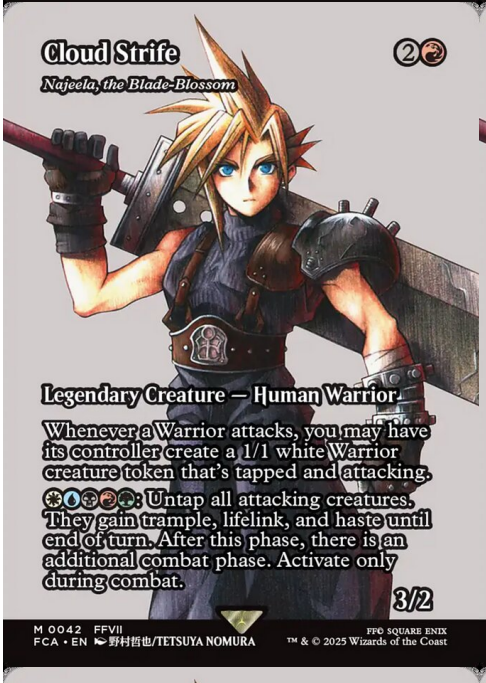
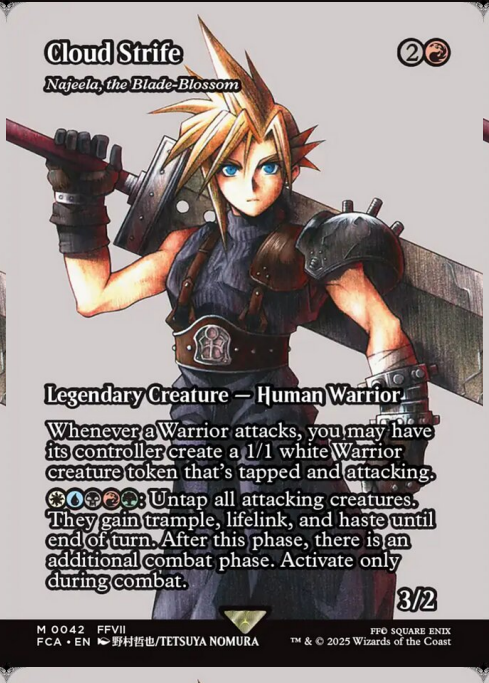
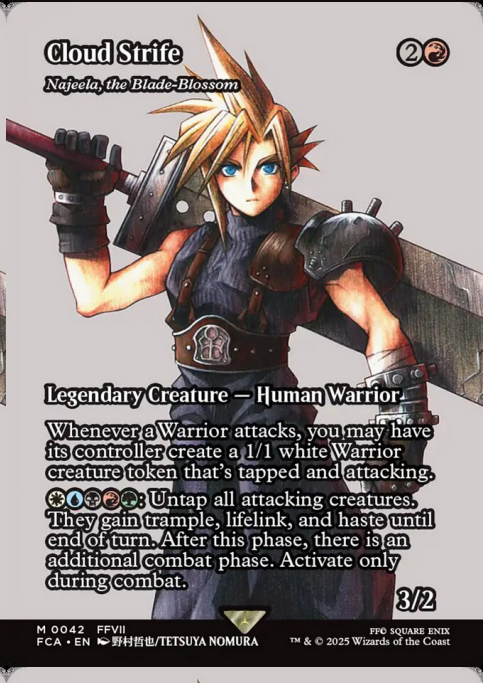
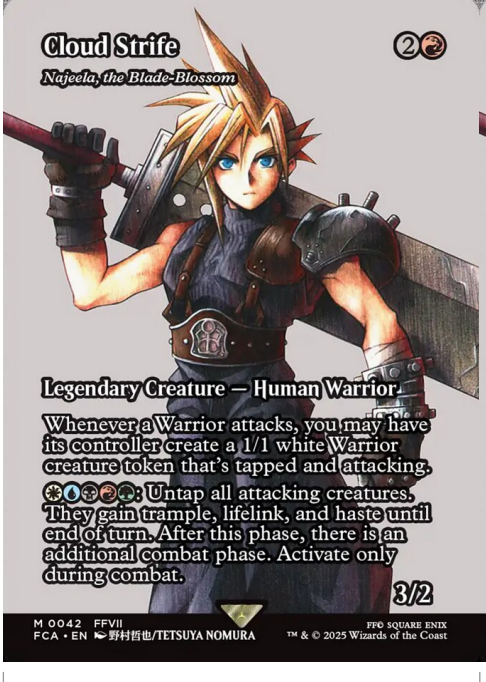
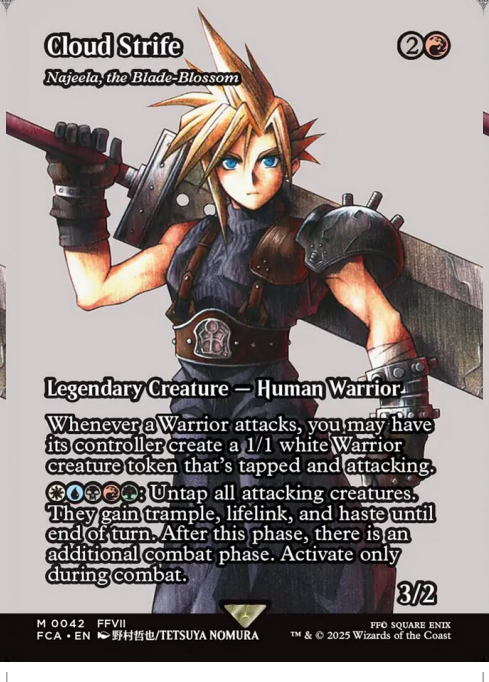
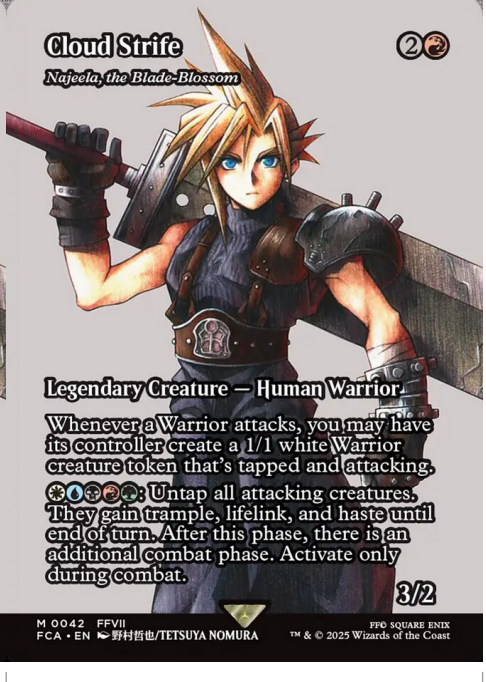
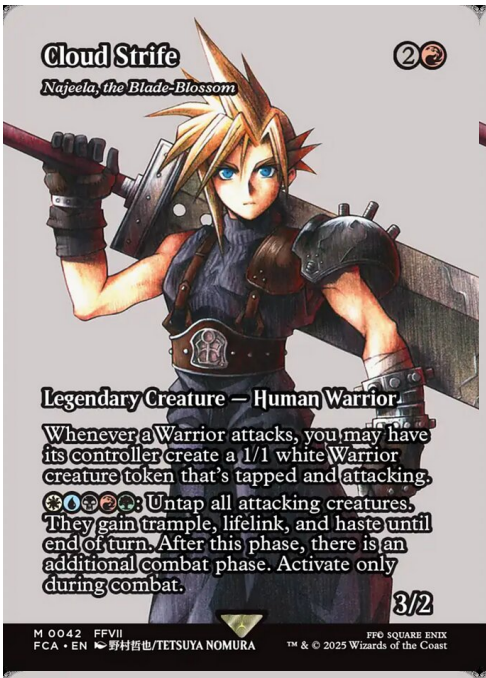
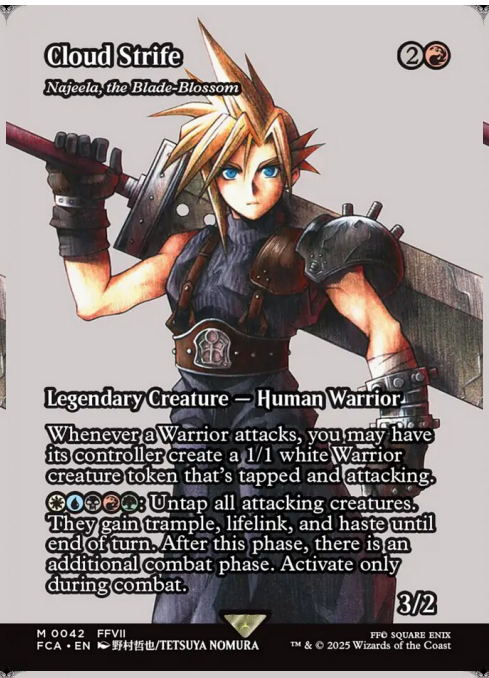
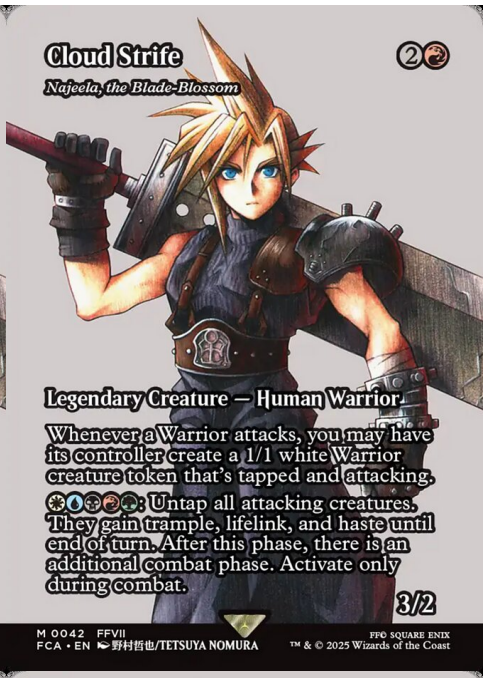
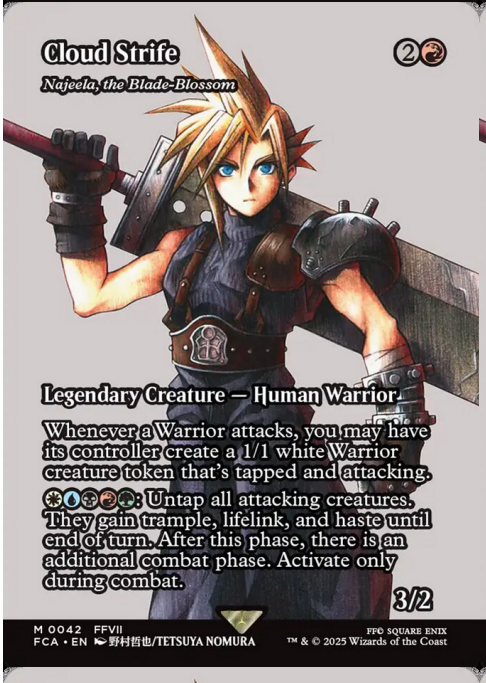
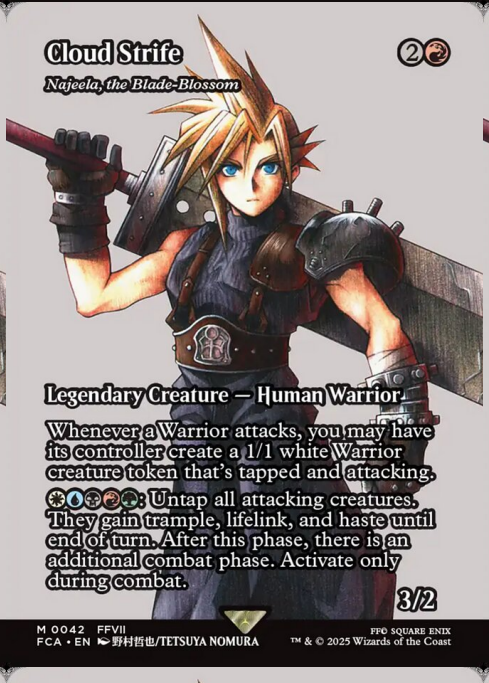
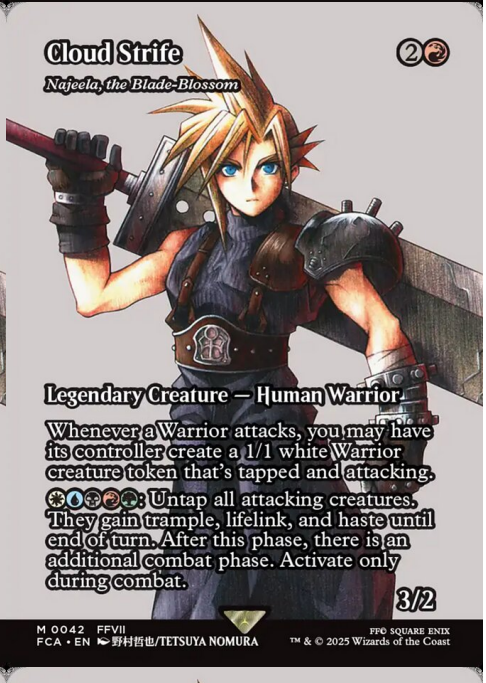
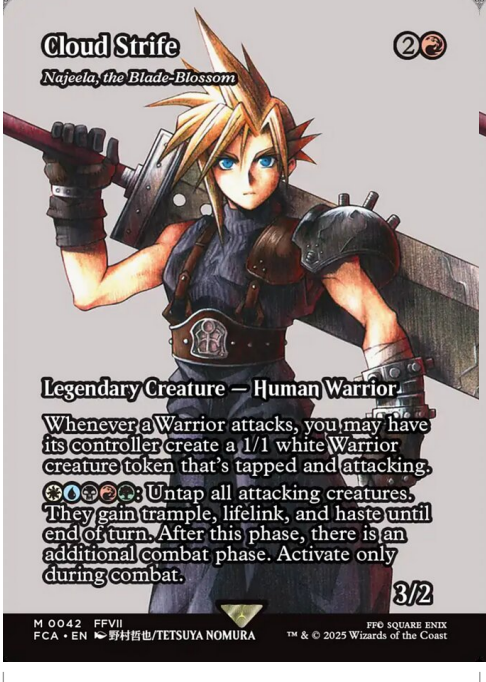
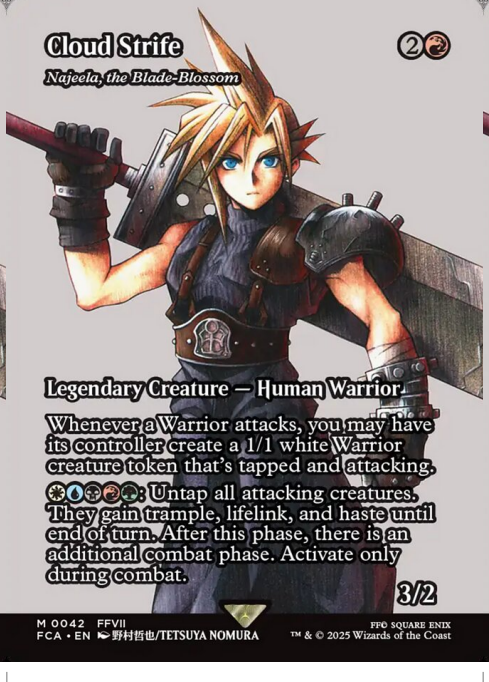
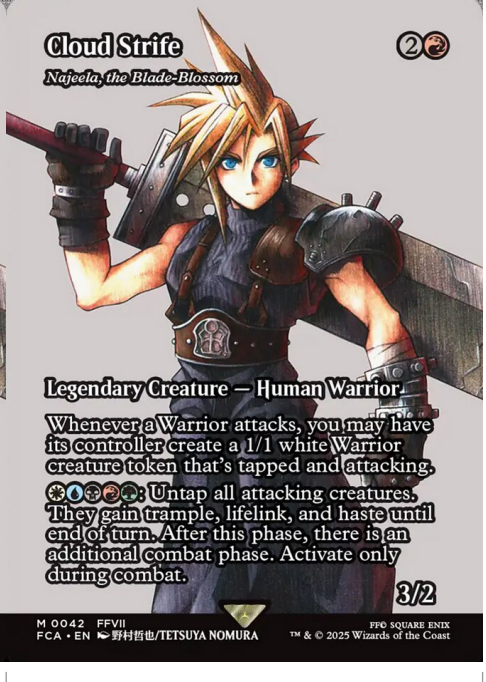

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Najeela, the Blade-Blossom
Legendary Creature — Human Warrior
Whenever a Warrior attacks, you may have its controller create a 1/1 white Warrior creature token that's tapped and attacking.
: Untap all attacking creatures. They gain trample, lifelink, and haste until end of turn. After this phase, there is an additional combat phase. Activate only during combat.
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Cloud Strife
Najeela, the Blade-Blossom
Legendary Creature — Human Warrior
Whenever a Warrior attacks, you may have its controller create a 1/1 white Warrior creature token that's tapped and attacking.
: Untap all attacking creatures. They gain trample, lifelink, and haste until end of turn. After this phase, there is an additional combat phase. Activate only during combat.
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