Grakmaw, Skyclave Ravager



Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager



Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager



Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Grakmaw, Skyclave Ravager

Legendary Creature — Hydra Horror

Grakmaw, Skyclave Ravager enters the battlefield with three +1/+1 counters on it.

Whenever another creature you control dies, if it had a +1/+1 counter on it, put a +1/+1 counter on Grakmaw.

When Grakmaw dies, create an X/X black and green Hydra creature token, where X is the number of +1/+1 counters on Grakmaw.

0/0

223/280 R
ZNR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast