Earthshaker Dreadmaw 4



Creature — Dinosaur

Trample

When Earthshaker Dreadmaw enters the battlefield, draw a card for each other Dinosaur you control.

"I suggest we leave this cavern for someone else to conquer."
—Amalia, master cartographer

6/6

U 0183
LCI • EN Jesper Ejsing
™ & © 2023 Wizards of the Coast

Earthshaker Dreadmaw 4

Creature — Dinosaur

Trample

When Earthshaker Dreadmaw enters the battlefield, draw a card for each other Dinosaur you control.

"I suggest we leave this cavern for someone else to conquer."
—Amalia, master cartographer

6/6

U 0183
LCI • EN Jesper Ejsing
™ & © 2023 Wizards of the Coast

Earthshaker Dreadmaw 4

Creature — Dinosaur

Trample

When Earthshaker Dreadmaw enters the battlefield, draw a card for each other Dinosaur you control.

"I suggest we leave this cavern for someone else to conquer."
—Amalia, master cartographer

6/6

U 0183
LCI • EN Jesper Ejsing
™ & © 2023 Wizards of the Coast

Earthshaker Dreadmaw 4

Creature — Dinosaur

Trample

When Earthshaker Dreadmaw enters the battlefield, draw a card for each other Dinosaur you control.

"I suggest we leave this cavern for someone else to conquer."
—Amalia, master cartographer

6/6

U 0183
LCI • EN Jesper Ejsing
™ & © 2023 Wizards of the Coast

Earthshaker Dreadmaw 4

Creature — Dinosaur

Trample

When Earthshaker Dreadmaw enters the battlefield, draw a card for each other Dinosaur you control.

"I suggest we leave this cavern for someone else to conquer."
—Amalia, master cartographer

6/6

U 0183
LCI • EN Jesper Ejsing
™ & © 2023 Wizards of the Coast