Complete the Circuit

5



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast

Complete the Circuit

5

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

You may cast sorcery spells this turn as though they had flash.

When you next cast an instant or sorcery spell this turn, copy that spell twice. You may choose new targets for the copies.

R 0052
MOM • EN ✍ Eelis Kyttanen

™ & © 2023 Wizards of the Coast