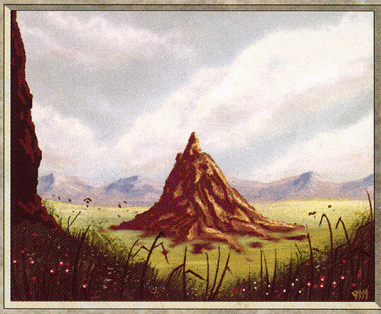
Conversion 2

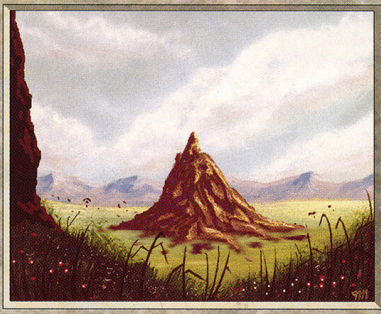


Enchantment

All mountains are considered plains while Conversion is in play. Pay ** during upkeep or Conversion is discarded.

Illus. © Jesper Myrfors

Conversion 2

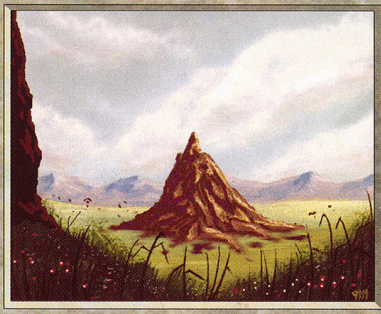


Enchantment

All mountains are considered plains while Conversion is in play. Pay ** during upkeep or Conversion is discarded.

Illus. © Jesper Myrfors

Conversion 2

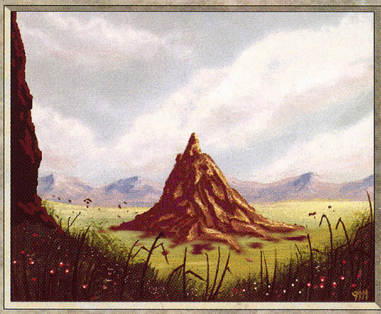


Enchantment

All mountains are considered plains while Conversion is in play. Pay ** during upkeep or Conversion is discarded.

Illus. © Jesper Myrfors

Conversion 2



Enchantment

All mountains are considered plains while Conversion is in play. Pay ** during upkeep or Conversion is discarded.

Illus. © Jesper Myrfors