Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0

Workhorse 6



Artifact Creature

Workhorse comes into play with four +1/+1 counters on it.

Remove a +1/+1 counter from Workhorse: Add one colorless mana to your mana pool. Play this ability as a mana source.

Illus. DiTerlizzi
©1993–1998 Wizards of the Coast, Inc. 142/143

0/0