Skyblinder Staff {1}



Artifact — Equipment

Equipped creature gets +1/+0 and can't be blocked by creatures with flying.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

"If bats are the only thing between me and a mountain of Orzhov coins, then I'm about to be a very rich thief."

Mark Winters

™ & © 2013 Wizards of the Coast 238/249