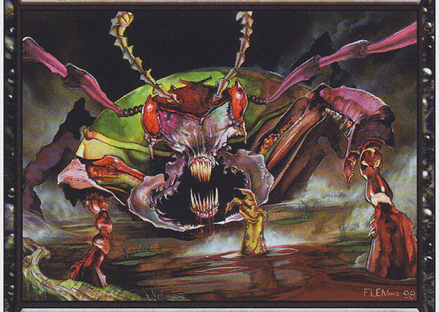
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Creature — Insect

Swampwalk *(This creature is unblockable as long as defending player controls a Swamp.)*

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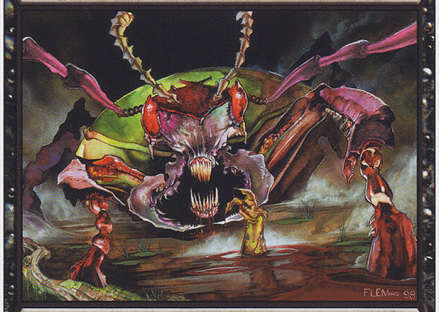
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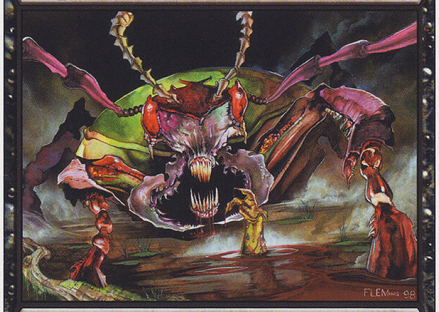
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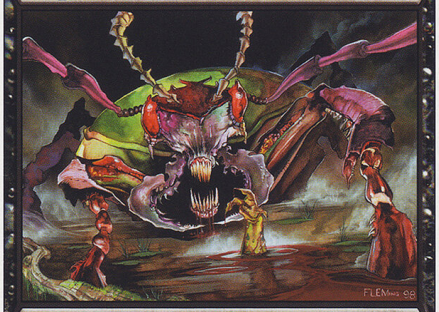
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