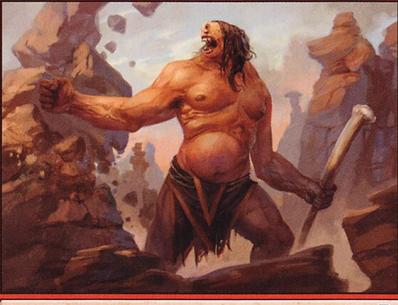


Ill-Tempered Cyclops 3



Creature — Cyclops

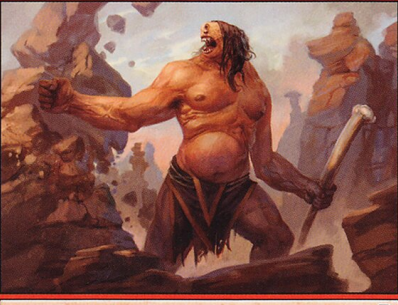
Trample

5: Monstrosity 3. (If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)

A cyclops has two moods: angry and asleep.

Peter Mohrbacher 3/3

Ill-Tempered Cyclops 3



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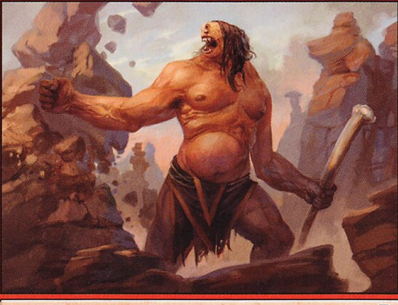
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Peter Mohrbacher 3/3