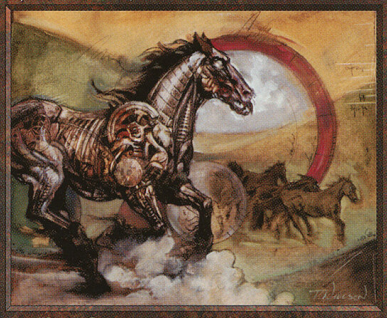
Clockwork Steed 4



Artifact Creature

Clockwork Steed cannot be blocked by artifact creatures.

When Clockwork Steed comes into play, put four +1/+0 counters on it. At the end of any combat in which Clockwork Steed attacked or blocked, remove one of these counters.

X, {T}: Put X +1/+0 counters on Clockwork Steed. You may have no more than four of these counters on Clockwork Steed. Use this ability only during your upkeep.

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