## Profane Command



**Sorcery**

Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England

™ & © 2022 Wizards of the Coast


Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

## Profane Command



**Sorcery**

Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England

™ & © 2022 Wizards of the Coast


Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

## Profane Command



**Sorcery**

Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England

™ & © 2022 Wizards of the Coast


Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

## Profane Command



**Sorcery**

Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England

™ & © 2022 Wizards of the Coast


Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast

Profane Command
Sorcery
Choose two —
- Target player loses X life.
- Return target creature card with mana value X or less from your graveyard to the battlefield.
- Target creature gets -X/-X until end of turn.
- Up to X target creatures gain fear until end of turn. *(They can't be blocked except by artifact creatures and/or black creatures.)*

099 R
SCD • EN Wayne England
™ & © 2022 Wizards of the Coast