Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁



Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast

Dragon Turtle 1🜁🜁

Creature — Dragon Turtle

Flash

Drag Below — When Dragon Turtle enters the battlefield, tap it and up to one target creature an opponent controls. They don't untap during their controllers' next untap steps.

3/5

056/281 R
AFR • EN ✒ Dan Scott

™ & © 2021 Wizards of the Coast