Epic Fight



Sorcery

Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine

R 0166
MSH • EN Wei Guan

© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight



Sorcery

Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine

R 0166
MSH • EN Wei Guan

© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight



Sorcery

Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine

R 0166
MSH • EN Wei Guan

© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight



Sorcery

Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine

R 0166
MSH • EN Wei Guan

© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast

Epic Fight
Sorcery
Choose one or both —
- Double target creature's power and toughness until end of turn.
- Target creature you control fights target creature an opponent controls.

"You think being big is going to help you? Bub, all that does is make you easier to hit."
—Wolverine
R 0166
MSH • EN Wei Guan
© MARVEL
™ & © 2026 Wizards of the Coast