Darkness



Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW

Darkness

Instant

Prevent all combat damage that would be dealt this turn.

By the physical laws of our universe, darkness is merely the absence of light. Necrons can harness the power of other dimensions, where darkness is tangible and moldable.

197
40K • EN • C • DAARKEN
™ & © 2022 Wizards of the Coast
© GW