Kobayashi Maru Scenario 1UU



Enchantment

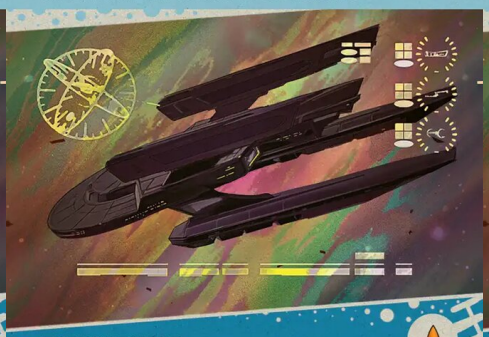
At the beginning of your upkeep, choose one that hasn't been chosen —

- *Hail* — Return up to one target creature an opponent controls with mana value 3 or less to its owner's hand.
- *Sensors* — Draw two cards.
- *Transport* — Create two 1/1 red Officer creature tokens.
- *Abandon Ship* — You lose the game.

M 0534
TRK ★ EN ✒ Oliver Barrett

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Kobayashi Maru Scenario 1UU



Enchantment

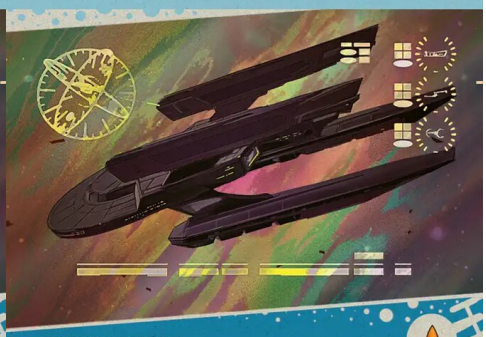
At the beginning of your upkeep, choose one that hasn't been chosen —

- *Hail* — Return up to one target creature an opponent controls with mana value 3 or less to its owner's hand.
- *Sensors* — Draw two cards.
- *Transport* — Create two 1/1 red Officer creature tokens.
- *Abandon Ship* — You lose the game.

M 0534
TRK ★ EN ✒ Oliver Barrett

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Kobayashi Maru Scenario 1UU



Enchantment

At the beginning of your upkeep, choose one that hasn't been chosen —

- *Hail* — Return up to one target creature an opponent controls with mana value 3 or less to its owner's hand.
- *Sensors* — Draw two cards.
- *Transport* — Create two 1/1 red Officer creature tokens.
- *Abandon Ship* — You lose the game.

M 0534
TRK ★ EN ✒ Oliver Barrett

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Kobayashi Maru Scenario 1UU



Enchantment

At the beginning of your upkeep, choose one that hasn't been chosen —

- *Hail* — Return up to one target creature an opponent controls with mana value 3 or less to its owner's hand.
- *Sensors* — Draw two cards.
- *Transport* — Create two 1/1 red Officer creature tokens.
- *Abandon Ship* — You lose the game.

M 0534
TRK ★ EN ✒ Oliver Barrett

© 2026 CBS.
™ & © 2026 Wizards of the Coast