

Armix, Filigree Thrasher 2 



Legendary Artifact Creature — Golem 

Whenever Armix, Filigree Thrasher attacks, you may discard a card. When you do, target creature defending player controls gets -X/-X until end of turn, where X is the number of artifacts you control plus the number of artifact cards in your graveyard.

Partner (*You can have two commanders if both have partner.*)

3/2

108/361 U
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Armix, Filigree Thrasher

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Armix, Filigree Thrasher is a Legendary Artifact Creature — Golem. It is a large, dark, metallic creature with a complex, spiky design. It has a long, pointed snout and large, expressive eyes. Its body is covered in intricate filigree patterns and sharp, metallic spikes. It stands on a rocky, uneven terrain with some green moss or lichen. The background is a dark, misty landscape with a large, dark, spiky structure in the distance.

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Armix, Filigree Thrasher is a Legendary Artifact Creature — Golem. It is a large, dark, metallic creature with a complex, spiky design. It has a long, thin, curved horn or antenna on its head. Its body is covered in intricate filigree patterns. It has a large, open mouth showing sharp teeth. It is standing on a rocky, uneven ground. The background is a dark, stormy sky with lightning.

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