## Intermediate Chirography {1}{B}



*(Gain the next level as a sorcery to add its ability.)*

When this Class enters, create a 2/1 white and black Inkling creature token with flying.

**{1}{B}: Level 2**

Whenever you lose life for the first time each turn, put a +1/+1 counter on target creature you control.

**{2}{B}: Level 3**

At the beginning of each end step, if a modified creature died under your control this turn, create a 2/1 white and black Inkling creature token with flying. *(Equipment, Auras you control, and counters are modifications.)*

Enchantment — Class

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