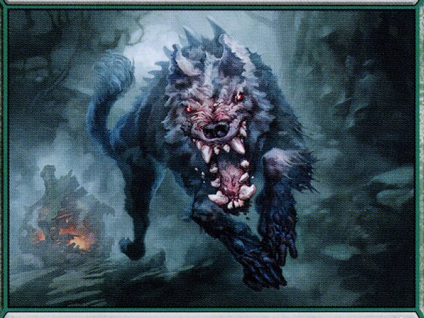
Fierce Witchstalker 2 🌳🌳



Creature — Wolf

Trample

When Fierce Witchstalker enters the battlefield, create a Food token. *(It's an artifact with "2, {C}, Sacrifice this artifact: You gain 3 life.")*

While the realm has laws, in the wilds there are other ways of balancing power.

4/4

154/269 C
ELD • EN Nicholas Gregory

™ & © 2019 Wizards of the Coast

Fierce Witchstalker 2 🌳🌳

Creature — Wolf

Trample

When Fierce Witchstalker enters the battlefield, create a Food token. *(It's an artifact with "2, {C}, Sacrifice this artifact: You gain 3 life.")*

While the realm has laws, in the wilds there are other ways of balancing power.

4/4

154/269 C
ELD • EN Nicholas Gregory

™ & © 2019 Wizards of the Coast

Fierce Witchstalker 2 🌳🌳

Creature — Wolf

Trample

When Fierce Witchstalker enters the battlefield, create a Food token. *(It's an artifact with "2, {C}, Sacrifice this artifact: You gain 3 life.")*

While the realm has laws, in the wilds there are other ways of balancing power.

4/4

154/269 C
ELD • EN Nicholas Gregory

™ & © 2019 Wizards of the Coast

Fierce Witchstalker 2 🌳🌳

Creature — Wolf

Trample

When Fierce Witchstalker enters the battlefield, create a Food token. *(It's an artifact with "2, {C}, Sacrifice this artifact: You gain 3 life.")*

While the realm has laws, in the wilds there are other ways of balancing power.

4/4

154/269 C
ELD • EN Nicholas Gregory

™ & © 2019 Wizards of the Coast