

Phantasmal Form

(2) (U)



Instant

Until end of turn, up to two target creatures each have base power and toughness 3/3, gain flying, and become blue Illusions in addition to their other colors and types.
Draw a card.

STEVE ARGYLE

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Until end of turn, up to two target creatures each have base power and toughness 3/3, gain flying, and become blue Illusions in addition to their other colors and types.
Draw a card.

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