Trostani's Judgment 5



Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274

Trostani's Judgment 5

Instant

Exile target creature, then populate. *(Put a token onto the battlefield that's a copy of a creature token you control.)*

"Some cannot be saved as they are, but all can serve the Worldsoul."
—Trostani

Christopher Moeller

™ & © 2012 Wizards of the Coast 28/274