Recruit Instructor



Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor



Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor



Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1

Recruit Instructor

Creature – Mouse Warrior

Whenever this creature attacks, draft a card from Recruit Instructor's spellbook.
Valiant — Whenever this creature becomes the target of a spell or ability you control for the first time each turn, create a 1/1 white Mouse creature token.

Omar Rayyan

1/1