Atraxa, Praetors' Voice



Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice



Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice



Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice



Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast

Atraxa, Praetors' Voice

Legendary Creature — Angel Horror

Flying, vigilance, deathtouch, lifelink

At the beginning of your end step, proliferate. *(You choose any number of permanents and/or players with counters on them, then give each another counter of a kind already there.)*

4/4

062/073 M
PZ2 • EN ▶ Victor Adame Minguez

™ & © 2016 Wizards of the Coast