Lure 1GG



Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383

Lure 1GG

Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

All creatures able to block enchanted creature do so.

Her true theft was to steal the soldiers away from their posts.

D. Alexander Gregory

™ & © 1993-2007 Wizards of the Coast, Inc. 276/383