Walking Wall 4



Artifact Creature — Wall

(Walls can't attack.)

3: Walking Wall gets +3/-1 until end of turn and may attack this turn as though it weren't a Wall. Play this ability only once each turn.

"The fortress is not what it seems."
—Arcum Dagsson, Soldevi machinist

Illus. Anthony S. Waters

™ & © 1993–2001 Wizards of the Coast, Inc. 38/50

0/6