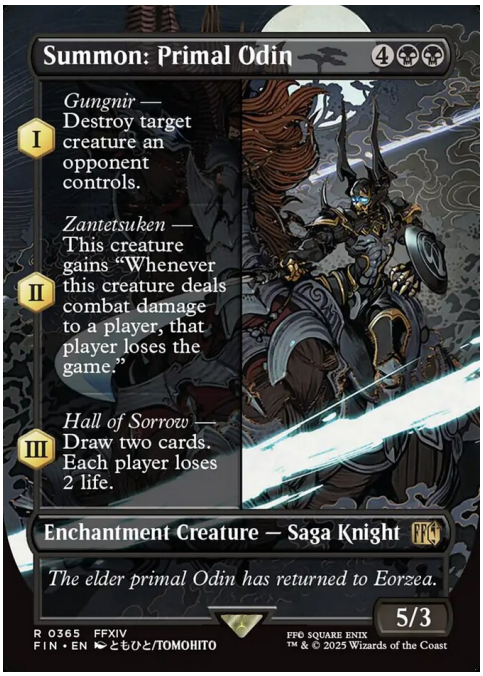

Summon: Primal Odin
4
I
Gungnir — Destroy target creature an opponent controls.
II
Zantetsuken — This creature gains "Whenever this creature deals combat damage to a player, that player loses the game."
III
Hall of Sorrow — Draw two cards. Each player loses 2 life.
Enchantment Creature — Saga Knight
The elder primal Odin has returned to Eorzea.
5/3
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