## Vow of Duty



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.

*"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."*
*—Kaalia of the Vast*

084/342 U
C15 • EN
Wayne Reynolds

™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast

## Vow of Duty



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.

*"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."*
*—Kaalia of the Vast*

084/342 U
C15 • EN
Wayne Reynolds

™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast

## Vow of Duty



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.

*"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."*
*—Kaalia of the Vast*

084/342 U
C15 • EN
Wayne Reynolds

™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast

## Vow of Duty



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.

*"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."*
*—Kaalia of the Vast*

084/342 U
C15 • EN
Wayne Reynolds

™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast


Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or a planeswalker you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
084/342 U
C15 • EN
Wayne Reynolds
™ & © 2015 Wizards of the Coast