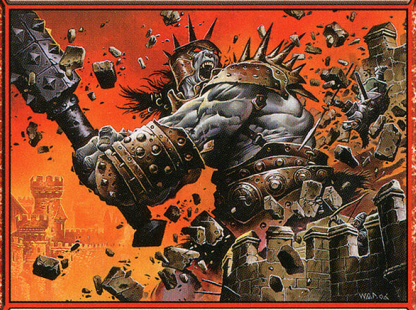
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Target creature gets +3/+3 until end of turn.

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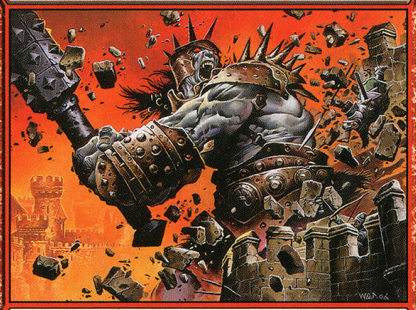
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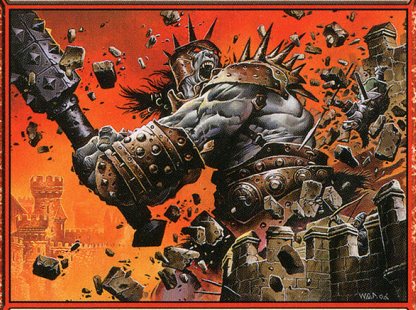
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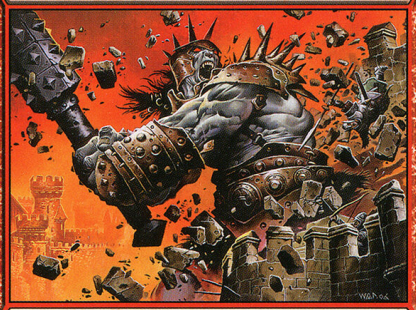
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