Vow of Wildness



Enchantment — Aura

Enchant creature

Enchanted creature gets +3/+3, has trample, and can't attack you or a planeswalker you control.

"Savagery is the birthright of every creature that draws breath—or wishes it could."
—Karador, Ghost Chieftain

148/312 U
CM2 • EN Jim Pavelec

™ & © 2018 Wizards of the Coast