Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

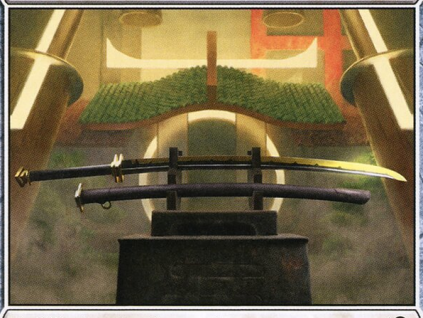
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

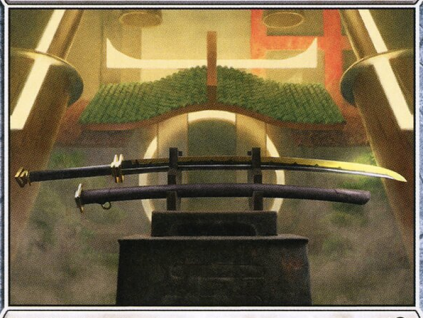
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

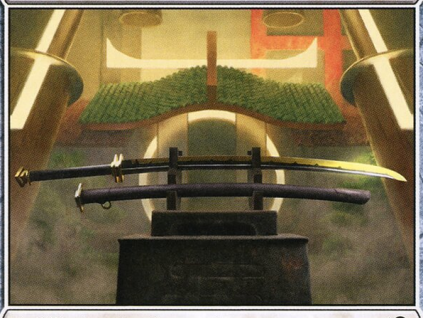
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

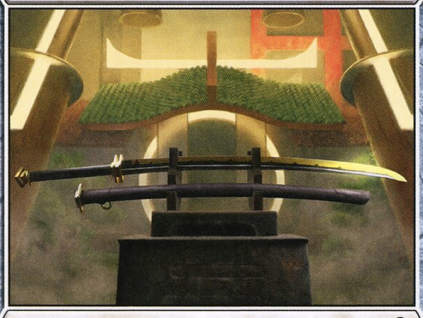
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

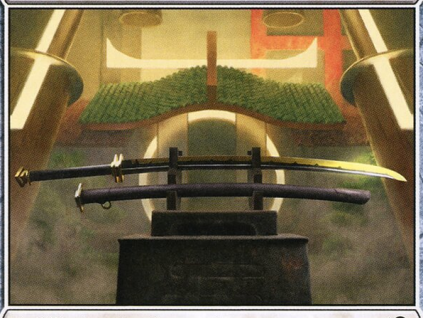
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

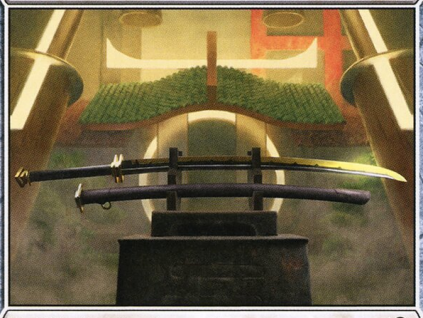
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

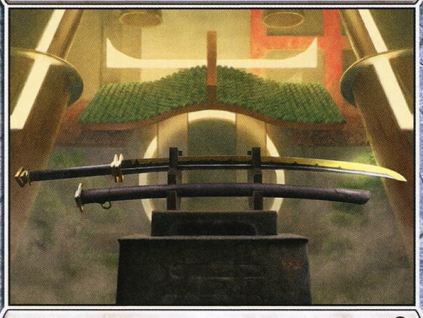
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

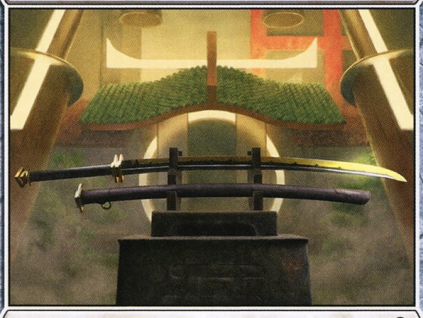
Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana



Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast

Ancestral Katana

Artifact — Equipment

Whenever a Samurai or Warrior you control attacks alone, you may pay {1}. When you do, attach Ancestral Katana to it.

Equipped creature gets +2/+1.

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

001/302 C
NEO • EN ✒ Daniel Ljunggren
™ & © 2022 Wizards of the Coast