Lymph Sliver

4



Creature — Sliver

All Sliver creatures have absorb 1. *(If a source would deal damage to a Sliver, prevent 1 of that damage.)*

Its skin remains in a flowing, liquid state that keeps its body coated with potent restorative lymph.

Ittoku

™ & © 1993–2007 Wizards of the Coast, Inc. 26/180

3/3

Lymph Sliver

4

Creature — Sliver

All Sliver creatures have absorb 1. *(If a source would deal damage to a Sliver, prevent 1 of that damage.)*

Its skin remains in a flowing, liquid state that keeps its body coated with potent restorative lymph.

Ittoku

™ & © 1993–2007 Wizards of the Coast, Inc. 26/180

3/3

Lymph Sliver

4

Creature — Sliver

All Sliver creatures have absorb 1. *(If a source would deal damage to a Sliver, prevent 1 of that damage.)*

Its skin remains in a flowing, liquid state that keeps its body coated with potent restorative lymph.

Ittoku

™ & © 1993–2007 Wizards of the Coast, Inc. 26/180

3/3

Lymph Sliver

4

Creature — Sliver

All Sliver creatures have absorb 1. *(If a source would deal damage to a Sliver, prevent 1 of that damage.)*

Its skin remains in a flowing, liquid state that keeps its body coated with potent restorative lymph.

Ittoku

™ & © 1993–2007 Wizards of the Coast, Inc. 26/180

3/3