

Stitch in Time

1

Sorcery

Flip a coin. If you win the flip, take an extra turn after this one.

Quyzl was told by his mentor to “make more time” for his studies.

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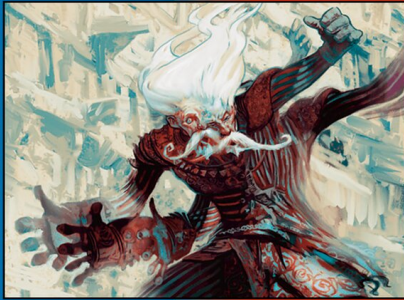
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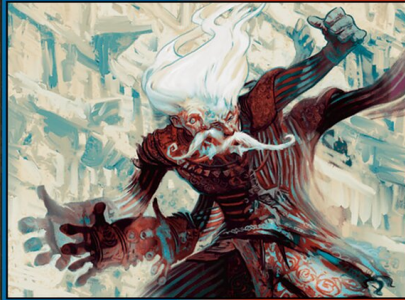
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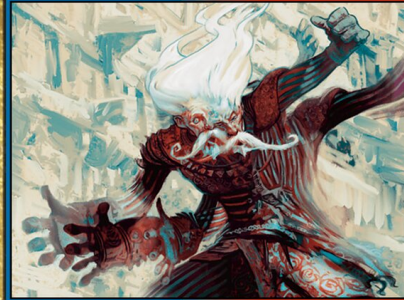
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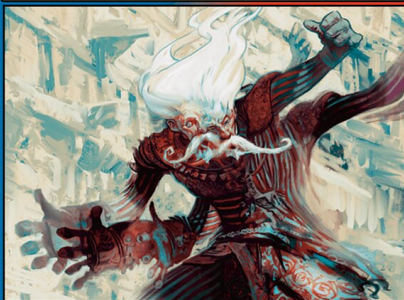
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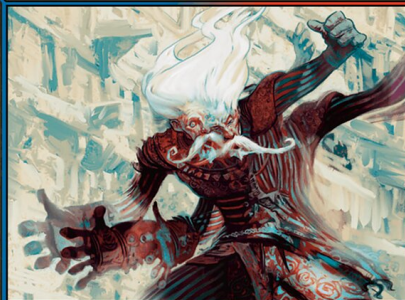
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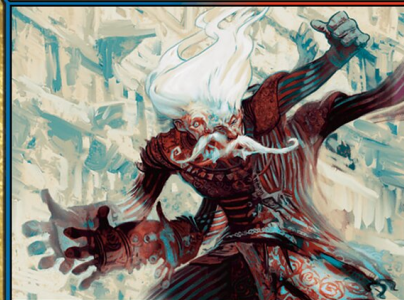
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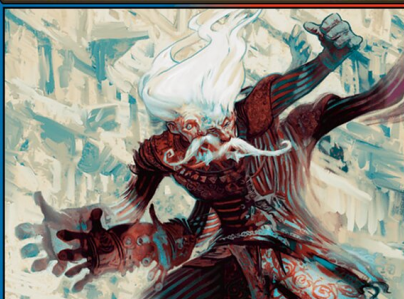
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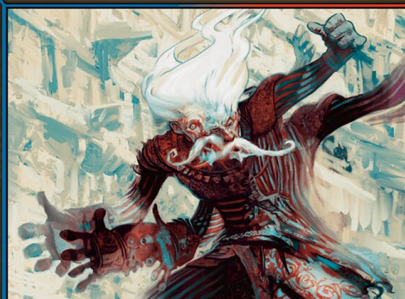
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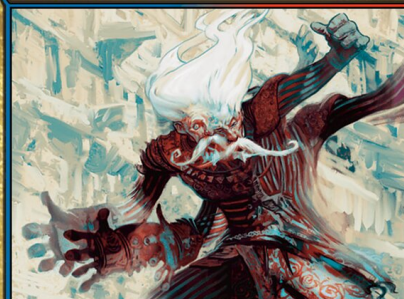
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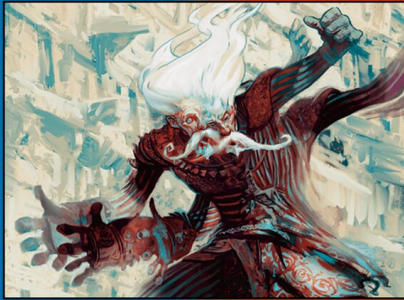
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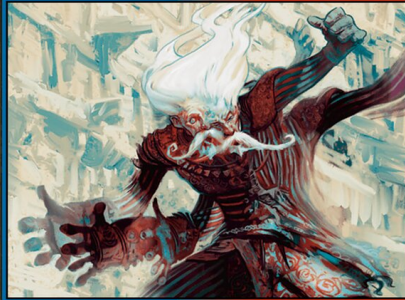
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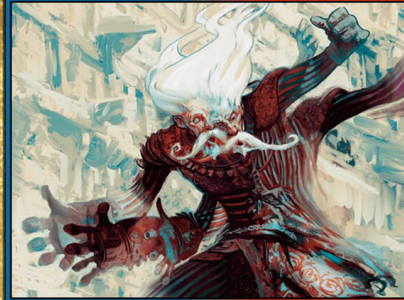
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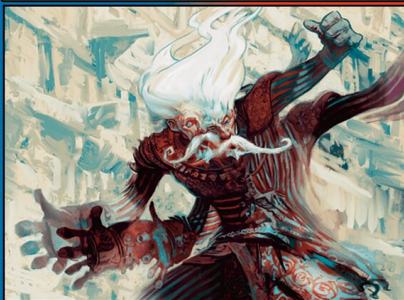
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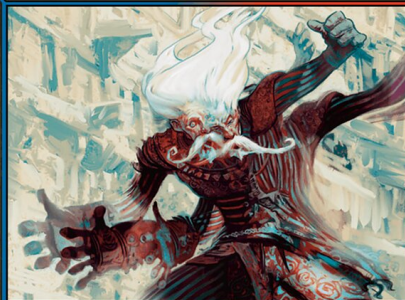
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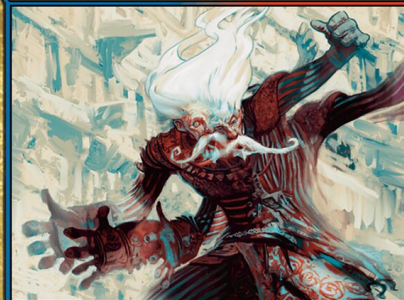
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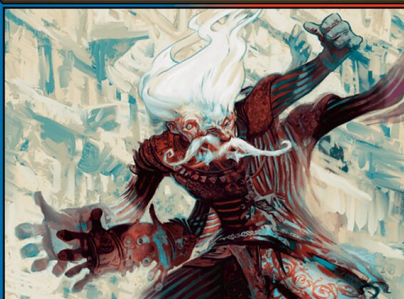
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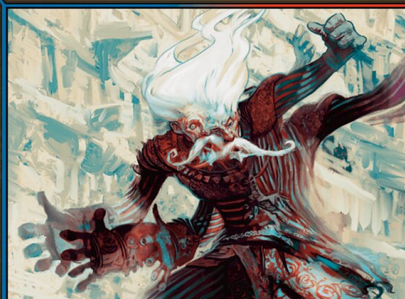
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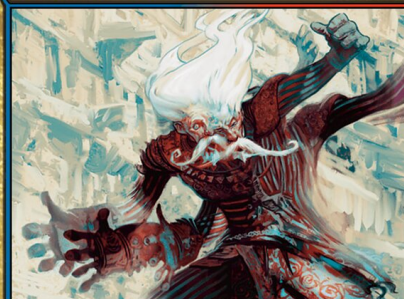
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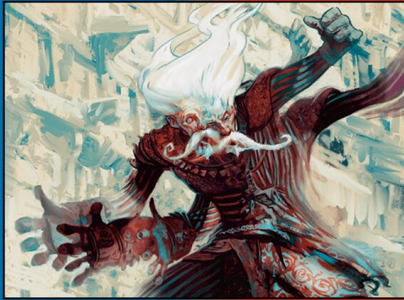
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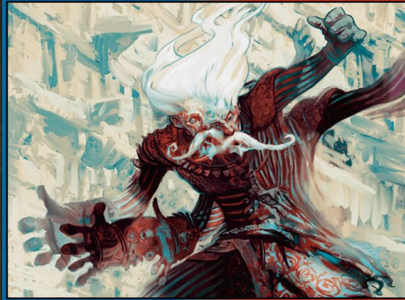
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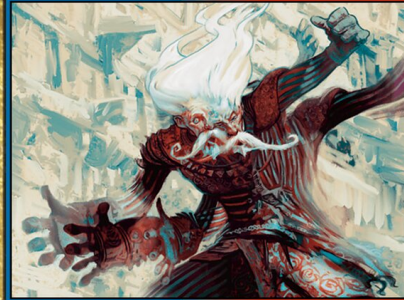
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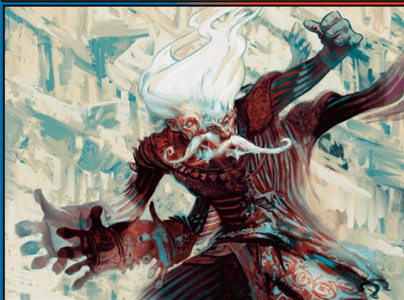
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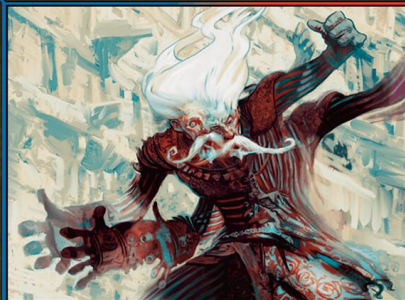
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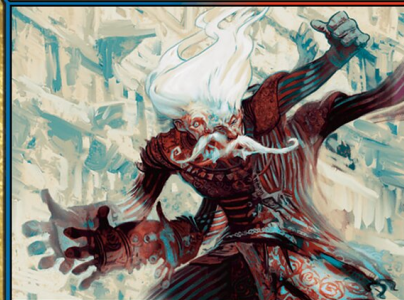
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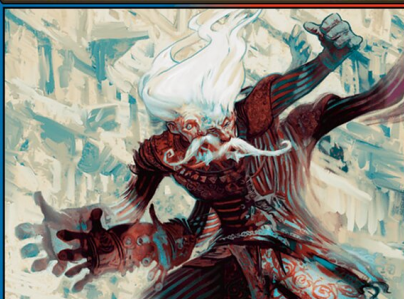
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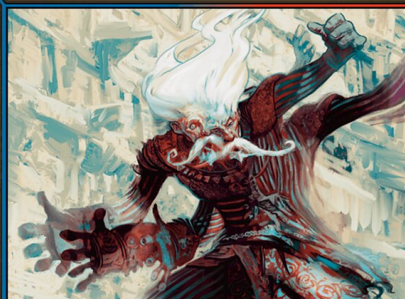
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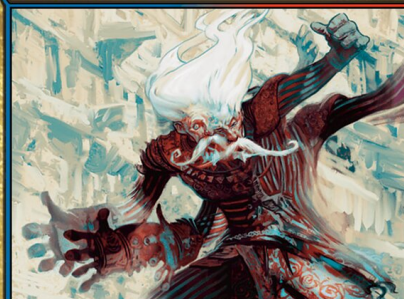
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