
Life Insurance
Enchantment
Extort (Whenever you cast a spell, you may pay . If you do, each opponent loses 1 life and you gain that much life.)
Whenever a nontoken creature dies, you lose 1 life and create a Treasure token.
All the money in the world won't buy back a pulse.
R 0233
OTC • EN
Brian Valeza
™ & © 2024 Wizards of the Coast