Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



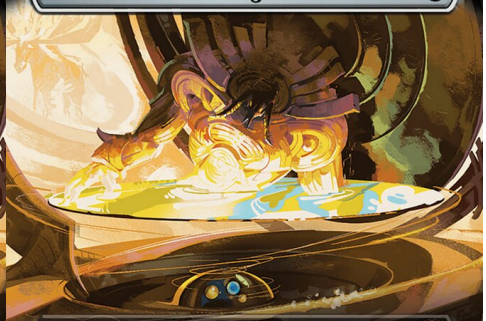
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



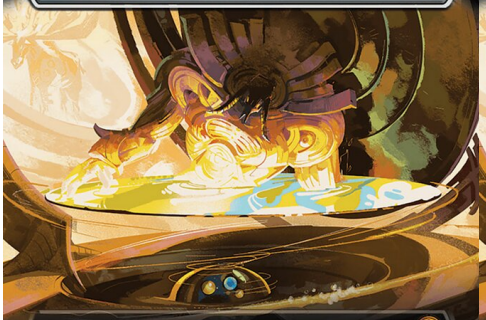
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



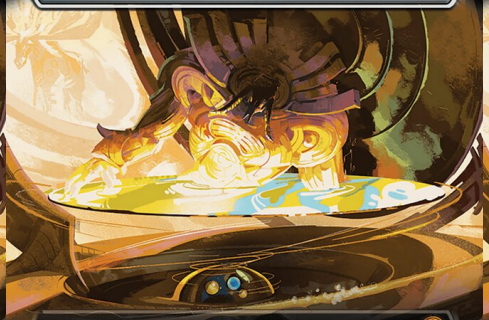
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



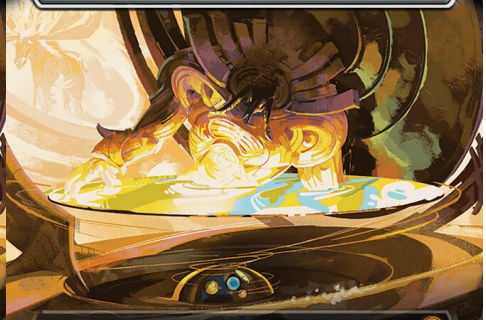
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



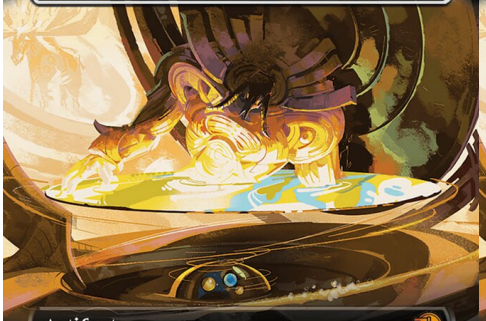
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



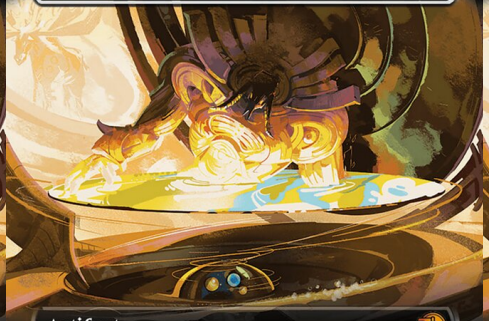
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



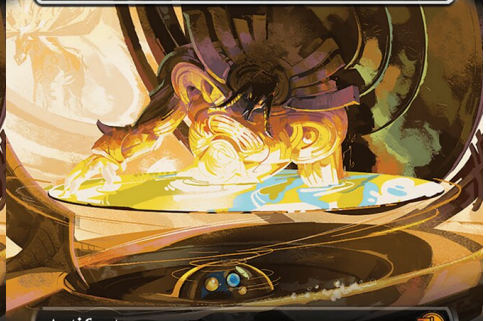
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



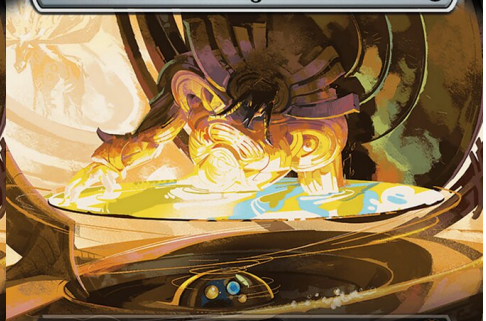
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



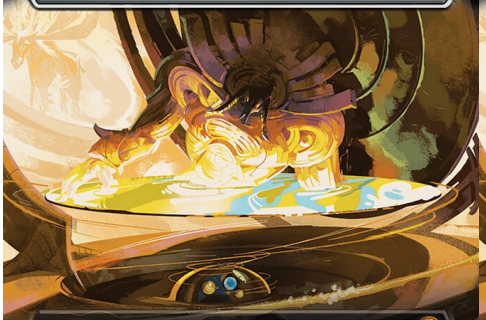
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



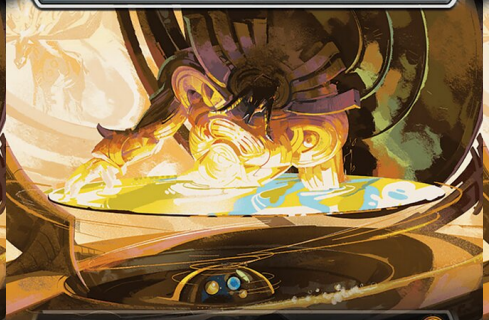
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



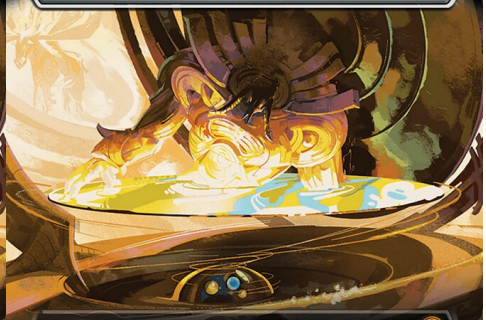
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



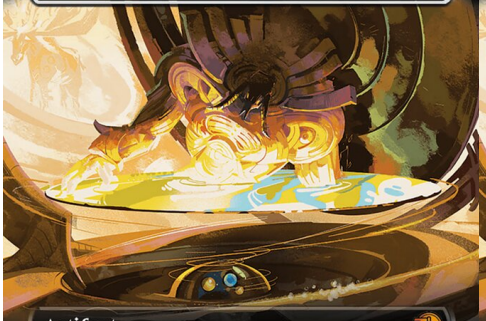
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



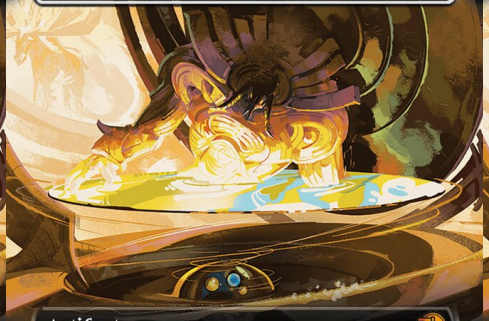
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



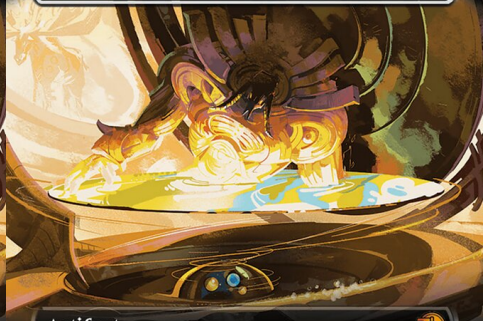
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



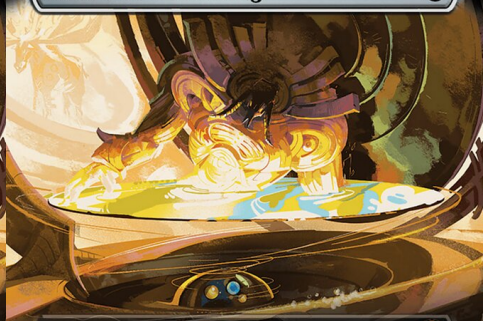
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



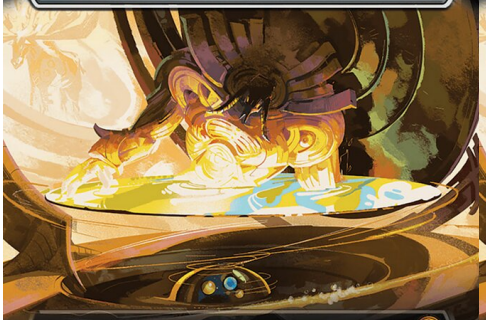
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



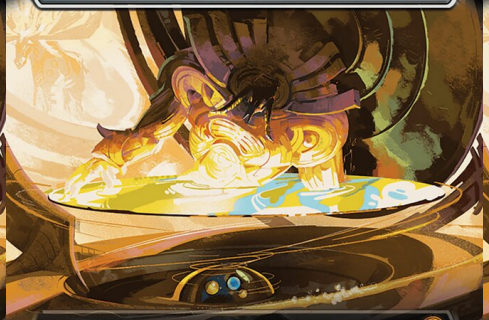
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



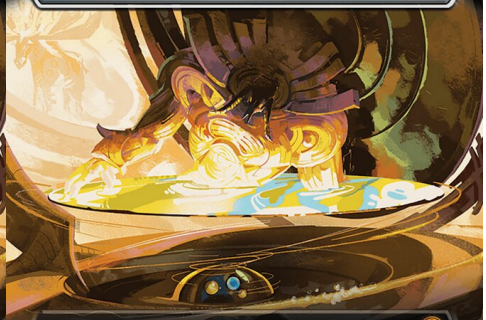
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



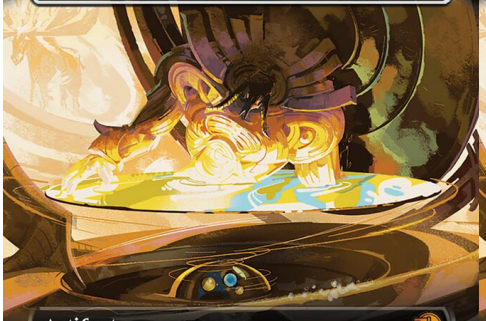
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



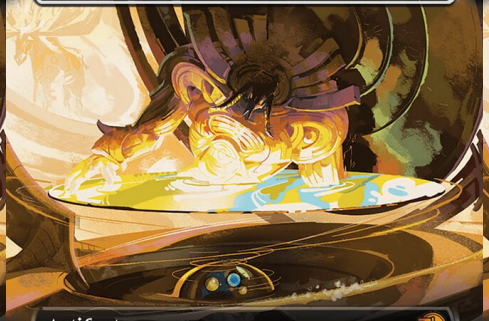
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



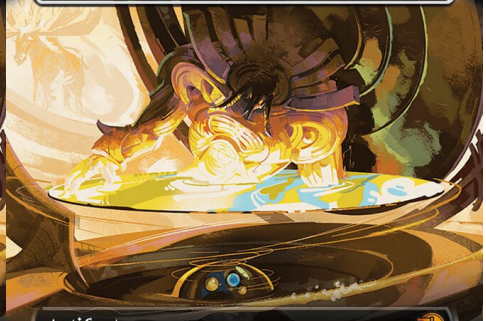
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



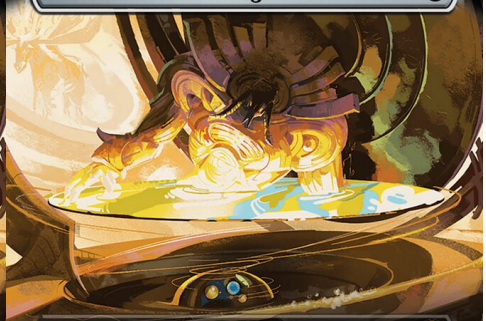
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



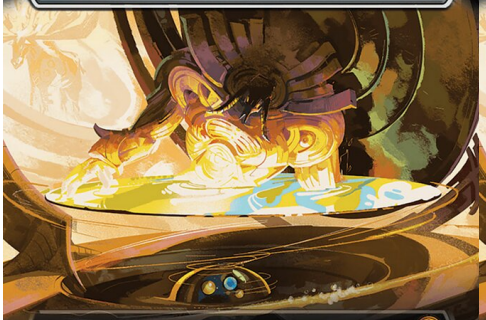
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



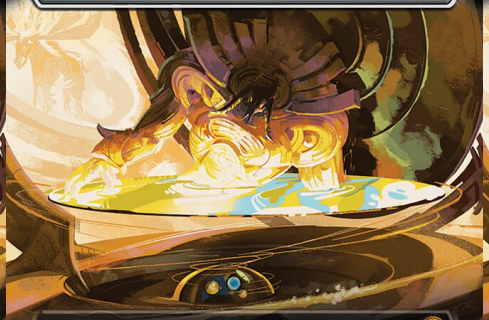
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



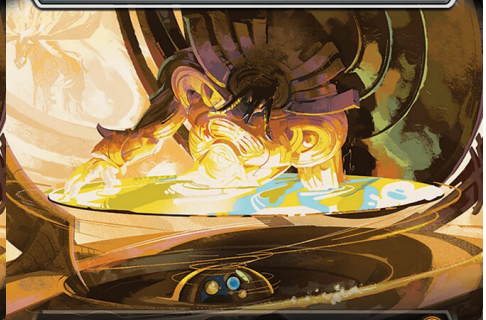
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



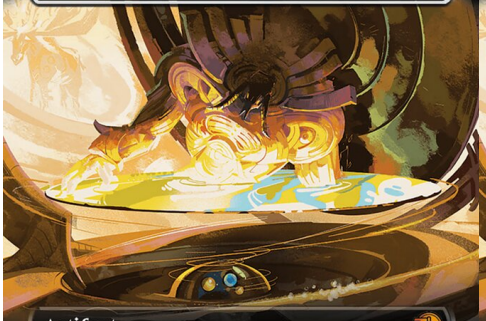
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



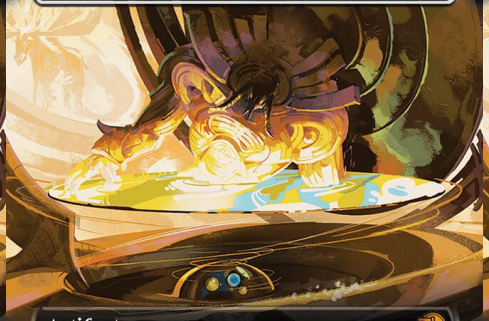
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



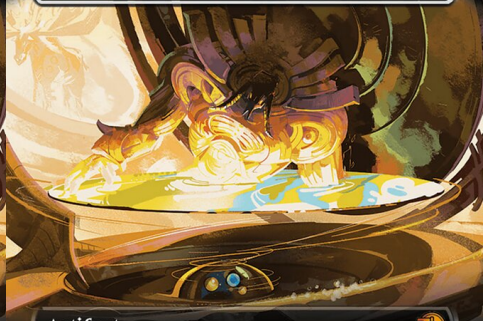
Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast

Nexus of Becoming 6



Artifact

At the beginning of combat on your turn, draw a card. Then you may exile an artifact or creature card from your hand. If you do, create a token that's a copy of the exiled card, except it's a 3/3 Golem artifact creature in addition to its other types.

M 0090
BIG • EN Adam Volker

™ & © 2024 Wizards of the Coast