

DAY

If it becomes day or night or if a daybound permanent enters the battlefield, track day/night for the rest of the game.



As it becomes day, transform all nightbound permanents.

If a player casts no spells during their own turn, it becomes night next turn.

021/021 H
VOW • EN ▶ IOHAN GRENIER

™ & © 2021 Wizards of the Coast