

Mzed, Mercenary Leader

3



Legendary Creature — Human Mercenary

R

Mono Eminence — If Mzed is on the battlefield or in your command zone and your deck's color identity is mono-red, creatures you control have haste.

At the beginning of your combat step, create a 1/1 red Mercenary creature token with "This creature can't block."

Partner (*You can have two commanders if both have partner.*)

CONFIDENTIAL 7/13/2023 DA1 RR04

4 / 2

Mzed, Mercenary Leader

3



Legendary Creature — Human Mercenary

R

Mono Eminence — If Mzed is on the battlefield or in your command zone and your deck's color identity is mono-red, creatures you control have haste.

At the beginning of your combat step, create a 1/1 red Mercenary creature token with "This creature can't block."

Partner (*You can have two commanders if both have partner.*)

CONFIDENTIAL 7/13/2023 DA1 RR04

4 / 2

Mzed, Mercenary Leader

3



Legendary Creature — Human Mercenary

R

Mono Eminence — If Mzed is on the battlefield or in your command zone and your deck's color identity is mono-red, creatures you control have haste.

At the beginning of your combat step, create a 1/1 red Mercenary creature token with "This creature can't block."

Partner (*You can have two commanders if both have partner.*)

CONFIDENTIAL 7/13/2023 DA1 RR04

4 / 2

Mzed, Mercenary Leader

3



Legendary Creature — Human Mercenary

R

Mono Eminence — If Mzed is on the battlefield or in your command zone and your deck's color identity is mono-red, creatures you control have haste.

At the beginning of your combat step, create a 1/1 red Mercenary creature token with "This creature can't block."

Partner (*You can have two commanders if both have partner.*)

CONFIDENTIAL 7/13/2023 DA1 RR04

4 / 2